CHAMPIONSHIPS



OFFICIAL

COMPLETE EVENT DETAILS INSIDE ONSITE EVENT COVERAGE AT POOLPLAYERS.COM



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FROM THE PRESIDENT

EVENT PROGRAM



Welcome to the World Pool Championships! Congratulations on making it to Vegas!

We'll be awarding over \$1 Million this week! In addition to the World Championships, we'll feature our Jack & Jill, Ladies 8-Ball, Masters

and Team Captains Championships, along with nearly round-the-clock MiniMania tournaments.

Our website, **poolplayers.com**, and our Facebook page, **facebook.com/poolplayers**, will be dedicated to providing updated coverage of the event and live streaming of the Championship matches to those back home! They can also interact with us on Instagram **@poolplayers**. In addition, they can follow your progress by downloading the CompuSport app or visiting **compusport.us**.

Billiard pros "The Black Widow" Jeanette Lee, Florian "Venom" Kohler and Tom "Dr. Cue" Rossman will be here this week performing exhibitions, taking on challengers and signing autographs for fans!

On behalf of our entire APA staff, our network of League Operators, and our sponsors, we wish you the best of luck and hope you enjoy your experience in Las Vegas!

Best regards,

DOWNLOAD THE DIGITAL VERSION!

Jeny Bell



Complete event coverage available online at poolplayers.com and facebook.com/poolplayers

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Official Ball of the APA and its Championships



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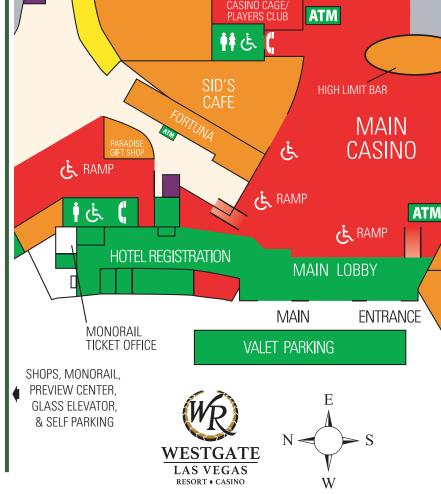
Official Pool Table of the APA and the APA Championships



Official Cues and Cases of the APA



EVENT MAP



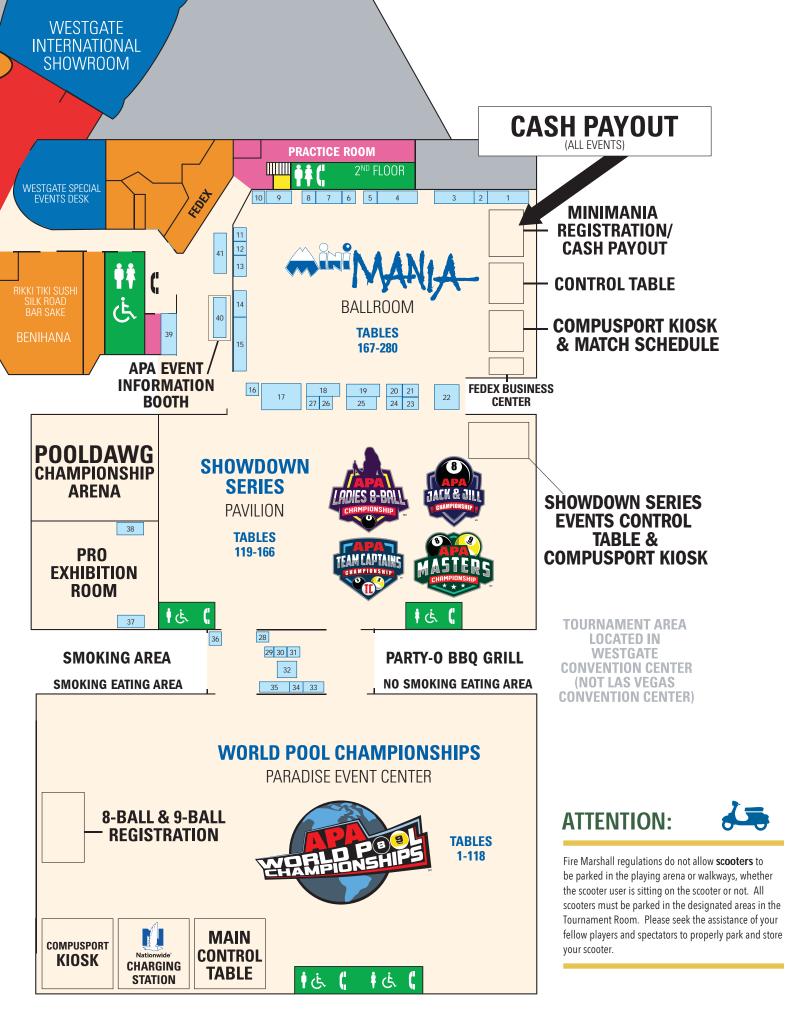
EXHIBITORS

- 1 Hustlin USA Clothing Co. LLC
- 2 Kamui Brand USA
- 3 McDermott Cue
- 4 FCI Billiards
- 5 MB Cues
- 6 PoolAHolic Apparel
- 7 Imeedan Sports
- 8 Joe Blackburn Cue Repair
- 9 Shaftmaster Lathes
- 10 Connoisseur of Custom Cues
- 11 Jacoby Cue Repair
- 12 Espiritu Custom Cues
- 13 Billy & Palmer Cue Sales
- 14 Jacoby Custom Cues
- 15 PoolDawg.com

- 16 The Cue Guard
- 17 Omega Billiards Supplies/ ACME Cases
- 18 Predator Group
- 19 FCI Billiards
- 20 Billiard Engineering
- 21 Jerry Olivier Custom Cues
- 22 JB Cases
- 23 Midwest Chalk
- 24 Walker RichardsHandmade Handbags
- 25 Cuetec
- 26 Liquid Weight Cues
- 27 Ozone Billiards
- 28 The Glove Lady
- 29 Massage Frog

- 30 Meucci Cues
- 31 Dr. Cue Artistic Pool Championship Shootout
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EXHIBITORS HOURS: AUG. 8-16, 10AM - 7PM*



PRACTICE TABLES

Practice Tables are available, for \$1 per game, in the Paradise Event Center during the following dates and times:

Thursday, August 8	8	AM -	2 PM	
Friday, August 9	8	AM -	8:45	AM
Saturday, August 10	8	AM -	8:45	AM
Sunday, August 11	8	AM -	8:45	AM
Monday, August 12				
	7	AM -	7:00	PM
Wednesday, August 14	7	AM -	7:45	AM
Thursday, August 15	8	AM -	8:45	AM
Friday, August 16	7	AM -	7:45	AM
Saturday, August 17	7	AM -	7:45	AM*
	Friday, August 9 Saturday, August 10 Sunday, August 11 Monday, August 12 Tuesday, August 13 Wednesday, August 14 Thursday, August 15 Friday, August 16	Friday, August 9	Friday, August 9	Thursday, August 8

*Practice Tables are available in the PoolDawg Championship Arena for semifinal and final round participants only.

Practice Tables are also located in the MiniMania and Showdown Series Tournament Arenas (Ballroom and Pavilion) when available.

ATTENTION:

POOL TAKES PRIORITY OVER SMOKING



Nevada state law prohibits smoking anywhere except designated areas - there is a \$100 fine per offense. Holding up matches to take smoke breaks not only delays your match but all of the following matches.

Matches will not be held up because teams/ players are not in the arena due to taking smoke breaks.

Players caught taking their scoresheets outside of the Tournament Room, or delaying their match for such breaks, will forfeit their match. Team Captains are responsible for their players during match times.

The use of electronic cigarettes/ vaporizers are also not allowed in the tournament rooms.





MONDAY, AUGUST 12 8 PM TO 11 PM

A poolside celebration in your honor is taking place, and you won't want to miss it. POOLAPALOOZA is a festival featuring great events, giveaways, contests, and live entertainment and ties into the excitement of being at the World Pool Championships.

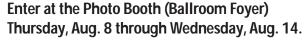
> Join all the poolplayers and their guests poolside (3rd floor)!





Open to ALL Teams!





Team souvenir photos and individual photos are available for purchase all week at the Photo Booth.









LIVE **STREAMING** FINALS

Complete World Pool Championships coverage, including live streaming of Championship matches, available at poolplayers.com and facebook.com/poolplayers.

SUNDAY, AUG. 11

Jack & Jill Doubles Championship Finals: 6:30 PM



TUESDAY, AUG. 13

8-Ball World Championship





WEDNESDAY, AUG. 14

Ladies 8-Ball Championship

Finals: 4 PM



THURSDAY, AUG. 15

Masters Championship

Finals: 1 PM



FRIDAY, AUG. 16

Team Captains Championship

Finals: 4 PM



SATURDAY, AUG. 17

9-Ball World Championship

Finals: 2 PM



Pacific Daylight Time for all matches.







8-BALL WORLD CHAMPIONSHIP

AGENDA

Thursday, August 8

8 AM – 2 PM Team Registration

Paradise Event Center
Tournament Room

Open for Practice

2 PM - 3 PM Tournament Room Closed

3:30 PM Team Captain Meeting

(Team Captains Only) Paradise Event Center

4 PM Opening Ceremony

Paradise Event Center

4:30 PM Play Begins

Friday, August 9

8 AM - 8:45 AM Tournament Room

Open for Practice

9 AM Play Resumes

Saturday, August 10

8 AM - 8:45 AM Tournament Room

Open for Practice

9 AM Play Resumes

Sunday, August 11

8 AM – 8:45 AM Tournament Room

Open for Practice

9 AM Play Resumes

Monday, August 12

7 AM – 8:45 AM Tournament Room Open for

Practice (Select Arenas)

9 AM Play Resumes

Tuesday, August 13

8 AM - 8:45 AM Semifinals Practice

PoolDawg Championship Arena

9 AM Semifinals

PoolDawg Championship Arena

2 PM Awards Presented to 3rd Place &

Sportsmanship Winners

3 PM Finals

PoolDawg Championship Arena

Immediately Following Finals Awards Presentation Approximately 8 PM for 1st & 2nd Places



2018 8-Ball World Champions: Sharktank of Owen Sound, ON Front Row (L to R): Lee Jacques, Lee Thomas Jacques, Jason Purves-Meyer, Ty King; Back Row (L to R): Keshia Jacques, Andrew Graham, Colleen Craig, Lachlan Macarthur

\$595,400 Prize Money Breakdown

Place	Award	Qualifier Money Received at Registration	Remaining Prize Money Received at Cash Payout
1st	\$25,000	\$350	\$24,650
2nd	15,000	350	14,650
3rd	7,500	350	7,150
5th	5,500	350	5,150
9th	3,500	350	3,150
17th	2,500	350	2,150
33rd	2,000	350	1,650
65th	1,500	350	1,150
129th	1,000	350	650
257th-On	350	350	0

Cash Payout Schedule*

Sunday, August 11

currumy, runguet r	_	
4 PM - 11:30 PM	129th Place	Cach Payout
9 PM - 11:30 PM	65th Place	Casii i ayout

Location

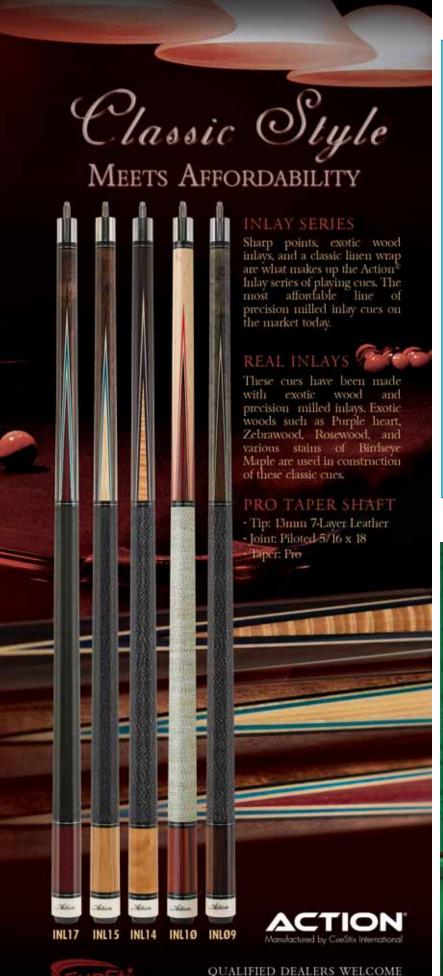
Monday, August 12

9 AM – 9 PM	33rd Place 7	
4 PM - 9 PM	17th Place	Cash Payout
8 PM = 9 PM	9th Place	

Tuesday August 13

9 AM – 2 PM	5th Place	PoolDawg
Following Award Ceremony (approx. 2 PM) Following Award Ceremony (approx. 8 PM)		Championship Arena
rollowing Award Ceremony (approx. 8 FW)	1st Place	Alelia

^{*}Your Team Captain must collect prize money. Unless a completed Team Captain Change Form is presented at Cash Payout, your winnings will not be distributed to anyone other than the Team Captain. If you miss your scheduled cash payout, you may pick up your winnings at any subsequent payout time.



LET'S GET SOCIAL!

We'll be posting lots of photos from the event! We'd love to see your photos too, so be sure to tag us and use **#APAVegas!**



Facebook - facebook.com/poolplayers



Instagram – @poolplayers



 $\label{twitter-com/poolplayers} \textit{Twitter-com/poolplayers}$



YouTube - youtube.com/apaleagues





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9-BALL WORLD CHAMPIONSHIP

AGENDA

Tuesday, August 13

_	_
7 AM – 7 PM	Tournament Room Open for Practice (Select Arenas)
3 PM - 7 PM	Team Registration Paradise Event Center
7 PM – 8 PM	Tournament Room Closed
8:30 PM	Team Captain Meeting (Team Captains Only) Paradise Event Center
9 PM	Opening Ceremony Paradise Event Center
9:30 PM	Play Begins

Wednesday, August 14

7 AM - 7:45 AM **Tournament Room** Open for Practice 8 AM Play Resumes

Thursday, August 15

8 AM - 8:45 AM	Tournament Room
	Open for Practice
9 AM	Play Resumes

Friday, August 16

7 AM - 7:45 AM	Tournament Room
	Open for Practice
8 AM	Play Resumes

Saturday, August 17

7 AM - 7:45 AM

, , , , , , , , , , , , , , , , , , , ,	001111111111111111111111111111111111111
	PoolDawg Championship Arena
8 AM	Semifinals
	PoolDawg Championship Arena
1 PM	Awards Presented to 3rd Place
	& Sportsmanship Winners
2 PM	Finals
	PoolDawg Championship Arena

Semifinals Practice

Immediately Following Finals Awards Presentation Approximately 8 PM for 1st & 2nd Places



2018 9-Ball World Champions: Anigons of Osaka, Japan

Front Row (L to R): Kayo Yonezawa, Kana Shinohara, Saki Matsuda, Hiroki Matsuda; Back Row (L to R): Takaaki Yukimoto, Yoshiteru Yonezawa, Iwao Setoyama, Daiji Miyashita

\$258,200 Prize Money Breakdown

Place	Award	Qualifier Money Received at Registration	Remaining Prize Money Received at Cash Payout
1st	\$15,000	\$350	\$14,650
2nd	7,000	350	6,650
3rd	3,500	350	3,150
5th	2,000	350	1,650
9th	1,500	350	1,150
17th	1,000	350	650
33rd	750	350	400
65th	500	350	150
129th-On	350	350	0

Location Cash Payout Schedule*

Friday, August 16	
9 AM – 6 PM	65th Place 🕽
9 AM - 6 PM	65th Place Cash Payout
4 PM - 6 PM	17th Place 丿

Saturday, August 17

8:30 AM – 2 PM 8:30 AM – 2 PM Following Award Ceremony (approx. 1 PM) Following Award Ceremony (approx. 7 PM)	9th Place 5th Place 3rd Place 2nd Place	PoolDawg Championship Arena
	1st Place	

*Your Team Captain must collect prize money. Unless a completed Team Captain Change Form is presented at Cash Payout, your winnings will not be distributed to anyone other than the Team Captain. If you miss your scheduled cash payout, you may pick up your winnings at any subsequent

Action and Team Photography Available Onsite

Remember to have your Team Photos taken at our Photo Studio in the Convention Foyer. Action Photos taken of players during matches.





APA logos included on photos at no additional charge!









COMPUSPORT



MAKE THE MOST OF **YOUR TIME IN VEGAS**

- **DOWNLOAD THE COMPUSPORT APP**
- SEE YOUR TOURNAMENT **SCHEDULE ANYWHERE, ANYTIME ON YOUR PHONE**
- GET NOTIFICATIONS
- RESULTS ARE UPDATED **AUTOMATICALLY**





TOURNAMENT DRESS CODE

The Tournament Director determines any dress code violations. Any person deemed by the Tournament Director to be in violation of the dress code will be asked to leave the Tournament room and return in proper attire prior to participating. No match will be delayed due to dress code violations. Do not take a chance on forfeiting a match due to a dress code violation.

You are competing in one of the most prestigious amateur Tournaments in the sport of pool. Please be aware that this event attracts local and national media attention. Radio and television media, as well as local newspaper and national sports magazine reporters, are becoming increasingly interested in the sport of pool and some of these people may only appear to be spectators in the crowd. Expect that you will be recorded for televised segments of sports news, amateur Tournament videos, or you may be professionally photographed at any time during the event. Be prepared by dressing appropriately.

Please do your part to enhance the image of our sport by adhering to this dress code.



2018 Jack & Jill Champions: Stumble Inn J&J of Godly, IL Michelle Read, Douglas Williams

What to Wear...

Tournament Play

Men's proper dress includes jeans, casual slacks, dress pants, shorts, and sleeved shirts in good taste. Athletic apparel is not allowed. Proper footwear must be worn at all times. All attire must be clean without profanity, tears, holes, or stains.

Women's proper dress includes jeans, casual slacks, dress pants, shorts, capris, skirts, dresses, and shirts in good taste. Dresses, shorts, and skirts must be of conservative length. Athletic apparel is not allowed. Proper footwear must be worn at all times. All attire must be clean without profanity, tears, holes, or stains.

PoolDawg Championship Arena Matches

The attire for the matches in the PoolDawg Championship Arena will be nice casual. Team shirts in good taste are acceptable. Hats, denim shorts, athletic apparel, and blue jeans are not allowed.



MATCH TIME GUIDELINES

The APA has established guidelines to limit match play time in an effort to produce a tournament that adheres to a schedule that is productive and enjoyable for all participants. We have a full schedule of rounds that must be completed in a timely manner. We strive to offer the best environment and playing conditions for our participants, while fulfilling our obligations to the Tournament facility.

The guidelines we have set are more than adequate for tournament status play; in most cases actual match play will take less than the time allotted. Please be courteous; long matches are exhausting to all the players. We ask for good sportsmanship in keeping to the schedule. Your cooperation will help make this Tournament fun and exciting for everyone!

TIME GUIDELINES FOR 8-BALL MATCHES

TOTAL GAMES MUST WIN	MATCH TIME	AVERAGE GAME
4 - 6	45 MINUTES	10 MINUTES
7 - 10	60 MINUTES	8 MINUTES

TIME GUIDELINES FOR 9-BALL MATCHES

MATCH TIME	
30-40 MINUTES	

TIME GUIDELINES FOR MASTERS MATCHES

RACE TO	MATCH TIME	AVERAGE GAME
7	60 MINUTES	8 MINUTES

TIME GUIDELINES FOR DOUBLES MATCHES

TOTAL GAMES MUST WIN	MATCH TIME	AVERAGE GAME
4 - 6	45 MINUTES	10 MINUTES
7 - 8	60 MINUTES	8 MINUTES

Example: If a player with a Games Must Win of 5 is matched with a player with a Games Must Win of 3, the total for their handicaps is 8, and their match should not last any longer than 60 minutes.

ADDITIONAL TIME GUIDELINES												
EACH 8-BALL TEAM MATCH	4 HOURS											
EACH 9-BALL TEAM MATCH	3.5 HOURS											
EACH NEW PLAYER SELECTION	2 MINUTE LIMIT											
EACH COACHING	1 MINUTE LIMIT											
AVERAGE SHOT	20 SECONDS											
SPECIAL SHOOTING SITUATION	45 SECONDS (MAXIMUM)											

Note: The Tournament Director may impose Sudden Death in team competition for teams that are not adhering to the guidelines

REQUESTING A REFEREE

Referees are not active participants in a match. This means Referees will not presume that a particular shot might result in a bad hit or any other condition that could produce a foul, and will not make calls or rulings, unless officially requested to do so. Referees are typically assigned to more than one table at any given time, but even in those cases when only one table is involved, the following procedures must be followed:

1. In most instances, a Referee will not enter the playing area unless the match has been temporarily halted by a TEAM CAPTAIN, COACH, or CURRENT MATCH PLAYER. You halt a match by calling a REFEREE TIME-OUT, which allows time for the Referee to get into position to view the upcoming shot. No coaching is allowed during this time. The Referee's decision is final. Do not simply look over at the Referee, or ask the Referee to watch the hit, expecting some action to be taken. You must first halt the match and request the Referee to make a call or ruling. Teams are not allowed to use the REFEREE TIME-OUT in an untimely manner, or in situations that are obviously non-essential. Teams that

abuse the use of the Referees are subject to loss of time-outs. Using a REFEREE TIME-OUT as a means to shark opponents will not be tolerated.

For example:

- a. You ask the Referee to "just watch what happens next".
- b. Your opponent is shooting at a loose ball and no potential foul is obvious.
- c. You wait until the last possible second to call the REFEREE TIME-OUT. If the player strokes the shot, the call automatically goes to the shooter.

Remember it is the responsibility of the TEAM, not the Referee, to be aware of potential infractions. Study the table situation and call a REFEREE TIME-OUT if you believe an infraction is likely to occur. The Referees are here to help you.

 Contested plays are handled by calling a REFEREE TIME-OUT, and asking the Referee if they were watching the table at that time, and was in a good enough position to make a call or ruling. If yes, the Referee will make a binding call.

- 3. Situations involving potential rule violations are also handled by calling a REFEREE TIME-OUT. If necessary, the Tournament Rules will be checked. The Floor Manager and/or Tournament Director may also be called in to render a decision.
- 4. Situations not requiring calls or rulings may be brought to the attention of the Referee by TEAM CAPTAINS ONLY. No other member of the team is allowed to ask for Referee assistance in these non-playing situations. If the request is reasonable, the Referee will monitor the situation and take appropriate action. If the problem cannot be solved to everyone's satisfaction, the match will be temporarily halted, the Floor Manager and/or Tournament Director will be called, and the parties involved will discuss the issue.

Please treat the Referees with courtesy and respect. These APA League members have volunteered for this duty in order to make your competition more enjoyable. Players or teams treating Referees in a disrespectful, demeaning or uncooperative manner are subject to disqualification by the Tournament Director.

WORLD POOL CHAMPIONSHIPS RULES

Practice is not allowed on any Tournament table, except during specified periods, and only with the permission of the Tournament Director. You are encouraged to practice on tables designated for that purpose, and are asked to share the practice tables with any other contestants who wish to use them. If there is a wait for the practice tables, we ask that you limit your practice time to between 10 and 15 minutes. Designated practice tables are reserved for those contestants who have not yet been eliminated from the Tournament. Practice is not allowed on Tournament tables during play, even when Tournament tables are not in use.

2. NO GAMBLING

Gambling on pool is not permitted at any APA function, including this Tournament. Therefore, you are prohibited from gambling on pool at the Tournament site, even after the Tournament has ended or you have been eliminated from the Tournament. Any participant that gambles will face disqualification from the Tournament and/or forfeiture of all awards and prize money.

3. BEVERAGES

Hotel regulations prohibit coolers, glass beverage containers or outside beverages from being brought into the Tournament rooms or hotel ballrooms. Beverages are 8. OBLIGATION TO PRESENT AND CHECK available for sale at the Tournament site.

4. FORFEIT TIME

Forfeits will be declared 15 minutes after a match has been called. If a team has registered for the Tournament, a Tournament Official will attempt to locate the team before a forfeit is declared. However, Tournament Officials are not obligated to contact the team before a forfeit is declared. It is the team's responsibility to be present for their matches when they are called. The Tournament Director determines when a match is officially forfeited.

5. SUDDEN DEATH

When the Sudden Death format is in effect, all other League rules apply to player selection. We ask all players to help keep to the schedule by being ready to play when their match is called, and by observing the *Match Time* Guidelines.

8-BALL SUDDEN DEATH - This format is implemented 3 hours and 45 minutes into an 8-Ball match. The rack must be struck in the fifth individual match by the 3-hours-and-45-minutes mark, or all subsequent individual matches will begin with a rack worth two team points. If that two-point rack mathematically wins the team match, the team match will be over; if it does not win the team match, a second rack worth one team point will conclude that individual match. This procedure will continue in each subsequent individual match until a team mathematically wins or the overall match finishes in a tie: one two-point rack, followed by a one-point rack if necessary. Tie breakers will be decided by the team that won the most individual matches.

NOTE: During 8-Ball Sudden Death, the individual match winner will be the player who wins the twopoint rack.

9-BALL SUDDEN DEATH - This format is implemented 3 hours into a 9-Ball match. The rack must be struck in the fifth individual match by the 3-hours mark, or all subsequent individual matches will consist of all points earned being doubled. Each object ball pocketed will count as two points and the 9-ball will count as four points.

6. DECLARING PLAYERS

Once both teams in a match have declared a player, the players cannot be changed unless the player declared by one team puts that team in jeopardy of violating the

7. COACHING

A time-out may be taken to coach the shooting player only once per game. If a teammate suggests a time-out to the player, the time-out will be charged even if the player disagrees with the decision to take the time-out. However, if a player requests a time-out and the coach refuses to take the time-out, no time-out will be charged. Scorekeepers should mark all coaching time-outs on the scoresheet. When the player has ball-in-hand, coaches are allowed to place the cue ball during a coaching timeout. All rules regarding fouling the cue ball apply to a coach when they place the cue ball for a player.

NOTE: When teams with a common player(s) meet during the Tournament, the common player(s) who choose to "sit-out" of the team match (per the Common Player Rule stated below) are not permitted to captain, coach, or provide a coach with advice. Ineligible players are also not permitted to captain, coach, or provide a coach with advice.

IDENTIFICATION OF ALL PLAYERS

All participants must have a current valid photo ID in the form of a state-issued driver's license or non-driver identification card, a military ID, or a passport (collectively any of these forms of identification will be referred to in these rules as a "Photo ID"). Players must have their Photo ID with them at all times during the Tournament and should present their Photo ID to the opposing team's captain when put up in a match without having to be asked. It is the responsibility of every team to verify that all opposing players put up in a match have Photo IDs that positively identify them as being the individuals shown on the scoresheet. Do not assume a player is who they say they are. If an opposing player has not voluntarily presented their Photo ID to you for verification, it is the responsibility of your Team's Captain to request that the opposing player present their Photo ID and to be satisfied as to the opposing player's identity prior to the lag. If your captain is not satisfied with the identity of an opposing player, your captain must immediately call over a Tournament Official to examine the identity of the questioned player. If the Tournament Official cannot readily verify the player's identity from the Photo ID, they may consult the Tournament Director. The determination of the Tournament Director regarding the identity of the player, is made in the Tournament Director's sole discretion and judgment, and is final. If your captain fails to verify the identity of each opposing player put up in a match and an opposing player turns out to be an imposter or to not have a valid Photo ID, your team may be bound by the results of the match and your team may not be granted any relief or remedy, in the Tournament Director's sole judgment and discretion. If a player is put up to play and does not have their Photo ID, the individual match will be forfeited to the opponent without right of protest or appeal, regardless of the reason the player does not have a Photo ID, and the player will not be eligible to play later in that team match. It is no excuse that a player's Photo ID was lost, left somewhere, or that the player needs to go get it. Any team intentionally or unintentionally, knowingly or unknowingly playing an

imposter, a player who cannot verify their identity, or a player who enters or participates in the Tournament under fraudulent circumstances, is subject to immediate disqualification from the Tournament. All the members of any disqualified team will all be subject to an indefinite suspension from further participation in the APA, in APA's sole judgment and discretion.

9. SCOREKEEPING

Scoresheets, with innings recorded and Defensive Shots marked, must be kept by either one member of both teams, or by an official scorekeeper. Failure to mark Defensive Shots may be grounds for the APA Handicap Review Committee to raise the skill levels of some or all of the players on that team. Scoresheets must be signed and turned in to the Control Table to receive credit for match wins. A Team Captain's refusal to sign a scoresheet does not affect any match protest. It is the responsibility of the winning team to make sure the Control Table receives both scoresheets.

8-BALL ONLY - Each match ends when one team mathematically wins the team match. A team mathematically wins their team match when the opposing team can no longer earn enough points to tie or win the match. Once one team mathematically wins a match, all play between the two teams must cease. The teams should write "NF" ("Not Finished") on the scoresheet. You must mark Early 8s (E8), 8-ball Scratch (8S), 8 Wrong Pocket (8WP), 8-on-the-Break (8OB), and Break-and-Runs (BR) on your scoresheets. Patches for 8-on-the-Break and Break-and-Runs are awarded. Patches must be claimed by your Team Captain at the Control Table when the scoresheets are turned in for processing.

9-BALL ONLY - Each match ends when one team reaches 51 points. Once one team reaches 51 points, all play between the two teams must cease. The teams should write "NF" ("Not Finished") on the scoresheet. You must also mark all balls pocketed, dead balls, 9-on-the-Snap (90S) and Break-and-Runs (BR). Patches for 9-on-the-Snap and Break-and-Run are awarded. Patches must be claimed by the Team Captain at the Control Table when the scoresheets are turned in

NOTE: Any player or team caught fraudulently keeping score - by adding innings, altering scoresheets in any way, or marking scoresheets in a way that does not reflect the play that occurred on the table - is subject to disqualification.

10. DRESS CODE

Proper attire must be worn at all times in and around the Tournament site. Refer to the Tournament Dress Code in the Event Program for information on what is considered proper attire. The Tournament Director shall determine whether a player's attire is proper, and is responsible for requiring players whose attire is not proper to change. If the Tournament Director requires you to change your attire, compliance with the Tournament Director's direction is not a just cause for delaying the progress of a team match. The dress code will be enforced.

11. NO EARPHONES

You are not permitted to wear earphones of any type during Tournament play. This includes ear buds, headphones, headsets, Bluetooth devices, etc. Hearing aids and non-electronic earplugs are allowed.

12. CELL PHONE AND SMARTWATCH USE

Cell phone and smartwatch use is prohibited while a player is taking their turn at the table and during coaching time-outs.

13. NO SMOKING

Due to Nevada state law, smoking is not permitted within the Tournament room. The use of electronic cigarettes/ vaporizers is also not allowed in the Tournament rooms.

14. GAME RULES

APA game rules apply. The game rules are covered in the Official Team Manual and The Official APA/CPA 8-Ball & 9-Ball Game Rules Booklet. You should ensure that you are familiar with these rules. Further, these Championship Rules and the Rules for Participation also apply at this Tournament. Any and all Local Bylaws applicable to your Local League, or interpretation(s) of the APA game rules made by your Local League Management, which are not in full accord with the Championship Rules established by the APA do not apply at this event. It is your responsibility to know what is a Championship Rule and what is a Local Bylaw. In addition, you are obligated to review the APA World Pool Championships Certification Statement (the "Certification Statement") prior to registering for the Tournament.

15. MALE SKILL LEVELS

Men will participate at a minimum skill level 2 during the 9-Ball World Championship and a minimum skill level 3 during the 8-Ball World Championship.

16. CALLING FOULS

You are encouraged to be familiar with the portions of the Official Team Manual that apply to the format you are playing in this Tournament, including, but not limited to, what constitutes a foul in that format. Only the player or the Team Captain may officially call a foul, although anyone may suggest to the player or the Team Captain that a foul should be called. Each player and Team Captain is advised not to touch the cue ball until they are certain that the shooting player has ball-in-hand. If you do not confirm ball-in-hand with your opponent, or with Tournament Officials, and there is a difference of opinion, then you run the risk of fouling the cue ball unintentionally.

17. CUE BALL FOULS

As a reminder, do not touch the cue ball while it is still rolling. Doing so may result in a foul.

18. CLOSE SHOTS

If a shot looks like it may result in a "bad hit," stop the game and get a Tournament Official to observe the shot and make the call. Either player may stop the game to ask for a call. The decision of the Tournament Official is final. If a shot is close and a Tournament Official is not called, the ruling will most likely be in the shooter's favor.

19. MARKING THE POCKET (8-BALL ONLY)

A coaster, pocket marker, or any other reasonable marker must be placed next to the pocket the 8-ball is intended to enter. It is recommended that you do not use chalk as a pocket marker, as it can create confusion, but the use of chalk as a pocket marker is not prohibited. If a player pockets the 8-ball without marking the intended pocket, and the opponent calls loss of game, it will result in a loss of game. Both players may use the same marker. Only one marker should be on the table at any time. However, even if more than one marker is on the table, as long as you clearly mark the pocket where you intend to pocket the 8-ball you will be deemed to have properly marked the pocket. If the marker is already at the intended pocket from a previous attempt or game, it is not necessary for the shooter to touch it, pick it up, or

reposition it. Anyone may remind a player to place the marker and it will not be considered coaching or a foul.

NOTE: Making contact with a marker is not a foul. If a pocket marker is placed on the rail and accidentally interferes with the shot (either in a positive or negative way), the shot stands.

20. THE 23-RULE

The 23-Rule will be enforced during this Tournament. No team may play five players whose combined skill levels (SL) exceed 23.

Further, no team may put up a combination of players that makes it impossible for the team to comply with the 23-Rule. Doing so is a violation of the 23-Rule. If a team violates the 23-Rule their opponent will be declared the winner of the team match. The team match will be decided at the point where it becomes impossible for the violating team to comply with the 23-Rule. For example, presume that Team A is playing Team B in an 8-Ball match. The skill levels of the players on Team A's roster are as follows 7-6-6-2-3-3-4-4. If Team A throws their SL7 in the first individual match, a SL6 in the second individual match, and the other SL6 in the third individual match, it will violate the 23-Rule since the combined skill levels of the five players it throws will exceed 23 no matter which two players it throws in the last two matches. Therefore, at the point that the first rack is struck in the third individual match, Team B becomes the winner of the team match. However teams should remember, as stated in Rule 6, a team can withdraw a declared player, prior to the rack being struck, if declaring the player will cause the team to violate the 23-Rule.

It is your team's responsibility to ensure that your opponents comply with the 23-Rule. If the opposing team violates the 23-Rule, but wins the team match, and the 23-Rule violation is not noted on the scoresheet when the scoresheet is submitted to the Control Table, the opposing team will be declared the winner, and your team will be deemed to have waived the 23-Rule violation.

In addition, in order to avoid being required to forfeit individual matches, a team must be able to show that it can put up five players whose combined skill levels do not exceed 23. If, prior to the start of a team match, the combined skill levels of the five lowest skilled players on the team's roster exceed 23, if possible the team must play four players whose skill levels do not exceed 19 and forfeit the fifth match. If prior to the start of a team match, the combined skill levels of the four lowest skilled players on the roster exceed 19, the team must play three players whose skill levels do not exceed 15 and forfeit the fourth and fifth matches

21. FORFEITING MATCHES

Individual matches may be forfeited at any time during a team match. If an individual match is forfeited after the rack has been broken in that match, the skill level of both players in the match will count towards the 23-Rule. If an individual match is forfeited before the rack has been broken in that match, the player on the team receiving the forfeit remains eligible to play again as the forfeit does not count as a match played. However, regardless of the forfeit, at the end of the team match both teams must be able to show that they could have put up five players whose combined skill levels did not exceed 23 had all five individual matches been played. For example, in a situation where the opposing team puts up a SL7, you cannot make the SL7 unavailable to that team by putting up an unavailable player with the intention of forfeiting the individual match. In that case, the opposing team would

regain the use of their SL7 as long as they are able to show that they could remain within the 23-Rule had all five individual matches been played.

NOTE: During this Tournament, individual forfeits will be worth three points (instead of two) for 8-Ball and 20 points (instead of 15) for 9-Ball. The team of any player that forfeits an individual match will not be awarded any points for that individual match, even if the forfeiting player forfeits after earning points in that individual match. Forfeited matches should be marked with a (F) on the scoresheet.

22. INELIGIBLE PLAYERS

Ineligible players are those players who, for whatever reason, are not eligible to play in any match during this tournament. The ineligible player's skill level will be removed from all Higher Level Tournament rosters and those skill levels cannot be used for the purposes of determining whether a team can comply with the 23-Rule. Ineligible players cannot coach or participate in group consensus.

23. LIMITED NUMBER OF SENIOR SKILL LEVEL PLAYERS

9-BALL ONLY – Teams may not field more than two Senior Skill Level players in a match. Senior Skill Level players are those who have a skill level of 6 or higher. A violation of this rule officially occurs when the third Senior Skill Level player strikes the first rack in their match. The ineligible player forfeits the match and the teams go on to the next match. The skill levels of both the ineligible player, and their opponent, will count towards the Team Skill Level Limit for that team match.

NOTE: If a declared player will cause a team to violate the Limited Senior Skill Level rule that team is allowed to declare a different player prior to the rack being struck.

24. COMMON PLAYERS

Any player that is on the roster of more than one team is considered a "common player." During the World Pool Championships a team may have up to two players that are common with another team in the same format and a player may be common on up to two teams in each format. This means a player may qualify on up to two 8-Ball teams and two 9-Ball teams. If a player qualifies on more than two teams in any format, the player must choose which two team rosters they will be on.

NOTE: Matches will not be held up for players who are participating on multiple teams. A common player is prohibited from participating in two matches simultaneously.

If a common player's two teams are scheduled to play against one another during this Tournament, the common player has two options: 1) the common player can choose to "sit out" the team match; or 2) the common player can "declare a team" prior to the start of the team match. If the common player chooses the first option, they will not be allowed to play, captain, or coach, and neither team will be allowed to factor in their skill level for the purpose of determining whether the team can comply with the 23-Rule. However, the common player can advance with both teams, if neither is eliminated or with the winning team if the losing team is eliminated as a result of losing the team match. If, after choosing to sit out the team match, the common player engages in the coaching of another player, or gives advice to someone who is coaching a player, the common player will be deemed to have declared the team that the coached player plays for and treated as if the common players had chosen the second option, and declared that team at the beginning of the match.

If the common player chooses the second option (or chooses the first option, but then coaches a player, or advises someone who coaches a player) the common player will be deemed to have "declared a team" and thus chosen to: 1) remain on one team's roster for the remainder of the Tournament; and 2) be removed from the other team's roster. The common player will be marked as ineligible on the roster of the team they did not choose for the remainder of the Tournament, regardless of which team wins the team match between the common player's two teams.

25. TIE BREAKERS

8-BALL ONLY – In the event an 8-Ball team match is tied, the team that won the most individual matches will be declared the winner of the team match.

If an 8-Ball team match is tied after four matches and neither team can field a fifth player, the team that first won two individual matches will be declared the winner. When Sudden Death is in effect, the player that wins the two-point rack in a Sudden Death match is declared the winner of that particular individual match.

9-BALL ONLY – In the event a 9-Ball team match ends 50-50, the team that won the most individual matches will be declared the winner of the team match.

If the 9-Ball team match is tied 40-40 after four matches and neither team can field a fifth player, the team that first won two individual matches will be declared the winner.

26. EXCESSIVE SKILL LEVEL MOVEMENT

If Higher Level Tournament play is to be truly meaningful and rewarding, then those who play below their true ability must be penalized. Any evidence of a player playing at a skill level below their true ability should be reported immediately to a Tournament Official at the Control Table. You and your team must certify that your skill level, as shown on the scoresheet of each match you play, is your Highest Skill Level as that term is defined in the Certification Statement. Likewise, you and your team must certify that the skill levels of each of your teammates, as shown on the scoresheet of each match your team plays, is the Highest Skill Level of each of those individuals.

27. PROTESTS

All protests must be made by your Team Captain to the Tournament Director, and must be made in a sportsmanlike manner. There is a \$50.00 filling fee for any protest, which is refundable if the filling team wins the protest. Any team whose players disrupt the Tournament, cause a scene, or cause other problems at or around the Tournament site will lose the right to protest. The Tournament Director will immediately resolve all issues. APA, as Tournament Director, is the highest authority. Any rulings made by APA are final.

28. RULES OF CONDUCT

APA has established, and will strictly enforce, the following conduct rules for this Tournament and all Higher Level Tournament play:

- a. No loud, abusive or profane language will be tolerated. You are an APA member to have a good time and to enjoy some friendly competition. If you experience a problem, one of the Tournament Officials will address it. Simply bring the matter to their attention. Remember that nearly every ruling will be seen as favoring one side or the other. Each team and player is required to accept official rulings without causing a scene.
- Unsportsmanlike conduct directed toward an opposing player, team or a Tournament Official will not be tolerated.
- c. Anyone involved in an incident that involves either physical abuse, violence, or the throwing of an item

- will be disqualified immediately, and immediately banned from the Tournament site.
- d. Anyone caught hitting a cue against a table, wall, floor, etc., or recklessly swinging a cue will be disqualified immediately and be banned from the Tournament site.
- e. Abusive behavior directed to the Tournament Director or any of their designees, including Tournament Officials, will not be tolerated.
- f. Excessive slow play will not be tolerated. If your excessive slow play becomes a problem you will be entitled to one warning before any penalty is issued.

The penalties for violating any of the Rules of Conduct detailed above are as follows:

Except for incidents of slow play, a warning may or may not be given, and the Tournament Director can issue any of the four penalties below, regardless of whether any penalty has been previously issued, depending upon the severity of the situation.

- Penalty Level 1 Your opponent will be given ball-inhand. If your opponent is still shooting, or already has ball-in-hand, then that player will be allowed to shoot until missing, and then be given ball-in-hand again.
- Penalty Level 2 Your opponent will be granted the game. (In 9-Ball, your opponent will be granted the game, along with points for all balls remaining on the table.)
- Penalty Level 3 Your opponents will be granted the match.
- 4. Penalty Level 4 You will be ejected and/or disqualified. NOTE: If the violation or disturbance that caused a prior penalty to be levied does not cease, the Tournament Director or their designated assistant has the right to go from one penalty level to the next penalty level immediately.

29. WARNINGS

If a warning is given in an individual match, that warning will follow the team throughout the remainder of the Tournament. For example, if a player is warned for sharking his opponent, and in a subsequent match a player from that same team is warned for sharking their opponent, the result will be ball-in-hand for the opponent. Such warnings will be noted by a Tournament Official on the scoresheets.

30. SPORTSMANSHIP

The primary objective of APA has always been to provide players of all abilities with the opportunity to enjoy friendly competition. It is expected that every player hopes to do well, and that all players and teams will do their best to win. However, each player and team is also expected to accept defeat in a sportsmanlike manner.

Two common examples of bad sportsmanship are: conceding an unfinished game and breaking down a cue during play. Both forms of conduct are frowned upon by professionals, and have no place in amateur play. All players are asked to allow opponents to finish the game before racking the balls or breaking down cues. No penalty will be assessed unless, in the determination of the Tournament Director, such sportsmanship violations by a team are excessive.

Fouls can also cause sportsmanship issues to arise. A foul is a foul and should be observed as such regardless of whether the player believes that they will get caught failing to disclose a foul. A professional player will call a foul on himself; likewise, good sportsmanship dictates that amateur players acknowledge when they commit a foul. However, it is technically the responsibility of a player, and their Team Captain, to protect the outcome of the player's match. Therefore, all players are advised

to pay attention to their games and to be aware of when their opponent commits a foul.

A *Sportsmanship Award* will be given at the end of this Tournament. You may nominate players or teams for this award by submitting a completed Sportsmanship Award Nomination form to the Control Table. Nomination forms can be found in the Event Program or obtained from the Control Table.

31. EQUIPMENT REGULATIONS

Laser devices, mechanical cues and training/practice aids may not be used in Tournament play. Some specialty cues may be allowed on a limited basis. Special equipment, such as bridges and cue extenders, are legal. Players are expected to use equipment consistent with its intended purpose. Additional equipment guidelines applicable during Tournament play are set forth below:

Jump Cues – Are not allowed.

Break Cues – Sometimes combined with jump cues to form a jump-break cue, these cues are allowed in Tournament play for breaking. They may only be used to perform jump shots or massé shots in the Masters Championship.

Regular Shooting Cues – These cues may be used to perform jump shots, massé shots and break shots in all APA League and Tournament play. You may not "break down" your Regular Shooting Cue to perform a jump shot. NOTE 1: Using a regular shooting cue to break does not qualify it as a "break cue".

NOTE 2: Wheelchair players and players who are limited in their height are allowed to use a junior cue or "shortie" as a regular shooting cue.

You may change cues and/or cue shafts during a game provided the cues and/or shafts you are switching to do not violate any rules of use, and you remain within the time guidelines. Any equipment bearing any message or image that is sexually explicit or political in nature, or may be offensive due to the use of profanity or the promotion of violence, alcoholism or substance abuse, shall be prohibited from use in this Tournament. The Tournament Director shall have the right to inspect a player's cue(s) at any time during the Tournament without prior notice to the player, and if the cue(s) are found to be in violation of this rule, the player shall immediately cease using the objectionable cue during Tournament play, or face immediate disqualification and forfeiture of all prize money earned and/or entry fee paid.

32. DISQUALIFICATION

The Tournament Director has the authority to disqualify any player or team from this Tournament and may exercise that authority in their sole judgment and discretion at any time - prior to, during, or after the Tournament. The following may constitute grounds for disqualification: (a) excessive skill level movement, (b) irregularities or falsification of any Tournament scoresheet or documents provided to the Tournament Director by your League Operator relating to your qualification for this Tournament, (c) fraudulent actions or omissions of any nature, (d) sportsmanship violations or conduct deemed to discredit or affect the integrity of the Tournament, APA or the sport; or (e) any other behavior deemed deserving of disqualification by the Tournament Director. The members of any disqualified team will be deemed to have forfeited all titles, awards, and prize money they would have otherwise been entitled to. Each member of a disqualified team is subject to a minimum two year suspension of their APA membership.

SHOWDOWN SERIES



JACK & JILL CHAMPIONSHIP





All Showdown Series events held in the Pavilion Room (unless otherwise indicated).



Thursday, August 8
Registration: 9 AM - NOON
Players Meeting: NOON

		•	•											
ıda	Play Be	egins		4:30 PM										
Agenda	Friday	, August 9												
A	Play Re	esumes		9 AM										
	Sature	day, August 10												
	,	esumes		9 AM										
		ry, August 11		9 AM										
	,	Play Resumes												
	Semifi	nals		4:30 PM*										
	Finals			6:30 PM*										
	*Matches to be played in the PoolDawg Championship Arena. Trophy Presentation Immediately Following Finals													
M		ng Finals												
ķ	Place	Number	\$/Team	Total										
rea	1st	1	\$3,500	\$3,500										
y B	2nd	1	\$2,300	\$2,300										
ne	3rd	2	\$1,300	\$2,600										
₩	5th	4	\$ 900	\$3,600										
_														
Prize Money Breakdown	9th 17th	8 16	\$ 500 \$ 300	\$4,000 \$4,800										

100% Payback of Entry Fees Top 25% Prize Money Based on Total Entries

\$ 150

\$4,800

32



33rd

Sunday, August 11 Registration: 5 PM - 8 PM Players Meeting: 8:30 PM

Agenda	Play Beg Tuesday Play Res	y, August 13 umes sday, August 14		8 AM 8 AM 9 AM										
	Thursda	/ AIVI												
	Semifina	9 AM*												
	Finals			1 PM*										
	*Matches to be played in the PoolDawg Championship Arena. Trophy Presentation Immediately Following Finals													
٧n	Place	Number	\$/Team	Total										
Prize Money Breakdown	1st	1	\$10,000	\$10,000										
eak	2nd	1	\$ 5,000	\$ 5,000										
B	3rd	2	\$ 2,400	\$ 4,800										
ney	5th	4	\$ 1,200	\$ 4,800										
Mol	9th	8	\$ 575	\$ 4,600										
zel	17th	\$ 4,400												
Pri	33rd	32	\$ 150	\$ 4,800										
			of Entry Fees Top 25 Based on Total Entrie											

Cash payout will be available at the MiniMania Registration/Cash Payout Table in the MiniMania Tournament Room (Ballroom) approximately two hours after the entire round has been completed. The deadline to collect your prize money is 3 AM Saturday morning, August 17.



Sunday, August 11 Registration: 9 AM - NOON Players Meeting: 12:30 PM

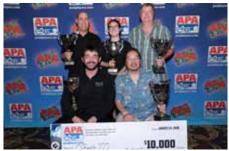
Agenda	Play Be Mond a	egins ay, August 12		2 PM										
Ag	Play Re Tuesd	8 AM												
	Play Re			8 AM										
	Wedn	esday, August 14												
	Play Re	8 AM												
	Semifir	NOON*												
	Finals			4 PM*										
	*Matches to be played in the PoolDawg Championship Arena. Trophy Presentation Immediately Following Finals													
M	Place	Number	\$/Team	Total										
9	1st	1	\$10,000	\$10,000										
æ	2nd	1	\$ 5,000	\$ 5,000										
Bre	3rd	2	\$ 2,800	\$ 5,600										
ley	5th	4	\$ 1,750	\$ 7,000										
Jor I	9th	8	\$ 850	\$ 6,800										
Prize Money Breakdown	17th	16	\$ 550	\$ 8,800										
Priz	33rd	32	\$ 250	\$ 8,000										
			of Entry Fees Top 25° Based on Total Entries											



Tuesday, August 13 Registration: 8 AM - 11 AM Players Meeting: 11 AM

	*	
Agenda	Play Begins	1 PM
ger	Wednesday, August 14	
Ā	Play Resumes	10 AM
	Thursday, August 15	
	Play Resumes	8 AM
	Friday, August 16	
	Play Resumes	8 AM
	Semifinals	2 PM*
	Finals	4 PM*
	*Matches to be played in the Champ Trophy Presentation Immediately Fo	

MN	Place	Number	\$/Team	Total
do	1st	1	\$10,000	\$10,000
eak	2nd	1	\$ 5,000	\$ 5,000
Br	3rd	2	\$ 3,000	\$ 6,000
Prize Money Breakdown	5th	4	\$ 1,550	\$ 6,200
Moi	9th	8	\$ 800	\$ 6,400
zel	17th	16	\$ 400	\$ 6,400
Pri	33rd	32	\$ 250	\$ 8,000
	65th	64	\$ 150	\$ 9,600
			k of Entry Fees Top 33% Based on Total Entries	



2018 Team Captains Champions: Q-Bert 222 of San Diego, CA Front Row: Blake Kamiab, Phil Oh; Back Row: Scott Zuckerman, Melanie Roach, Jay Roach

SHOWDOWN SERIES









The APA World Pool Championships and Showdown Series events (collectively the "Tournament") are operated and administered by American Poolplayers Association, Inc. and its affiliated leagues in Canada and Japan (collectively, "APA"). APA, acting through its designated officials, including APA's Handicap Review Committee (the "HRC") is the Tournament Director for this Tournament. As Tournament Director, APA has the full, absolute and final authority to make all rulings, decisions and judgments, in the exercise of its sole discretion, on all issues and matters: related to this Tournament. The Tournament Director's rulings, determinations and judgments are final.

The Championships referred to below are handicapped Tournaments except the Masters Championship. Skill levels are calculated using *The Equalizer®* Handicapping System. For more information regarding *The Equalizer®*, refer to Section 4 of the APA Official Team Manual ("OTM").

General Rules For Participation

(In addition to the applicable World Pool Championships Rules)

- Tournament slots are obtained from your Local League Operator.
- 2. You must have submitted an Entry Form and entry fee prior to June 19, 2019.
- The Rules contained in The Official APA/CPA 8-Ball & 9-Ball Game Rules Booklet and the OTM apply to all Tournament matches and are applicable except to the extent they conflict with these Rules For Participation or the Certification Statement.
- 4. You must be at least 18 years of age to participate.
- 5. Modified Single Elimination Format
- Players may only be on the roster of one team per Showdown Series Championship Event. Every member of the team's roster must be from the same League Area.
- 7. Roster changes will not be accepted at the Tournament site in Las Vegas.
- There is an enforced casual dress code described in the Event Program. Any player that the Tournament Director considers inappropriately dressed will be asked to change.
- Matches will not be postponed due to a player's participation in multiple events. Once a match has started, play must be continuous between shooters.
- 10. In order to conduct a fair and equitable Tournament for all participants, APA must ensure that all participants are playing at their Highest Skill Level, as that term is defined in the Certification Statement. Accordingly, APA may disqualify any team if one or more of its players are deemed by APA to be playing at a skill level below their Highest Skill Level. The determination of whether a player is playing at their Highest Skill Level is necessarily subjective; APA is the sole judge of a player's ability and may make such a determination in its absolute judgment and discretion. This Rule applies to all Championship Events except Masters Championship.
- 11. Any player entering the Tournament under fraudulent or false pretenses or participating in the Tournament under fraudulent or false pretenses will be disqualified. Players may also be disqualified for excessive skill level movement, irregularities or falsification of any scoresheet or Certification Statement, or for sportsmanship violations affecting the integrity of the Tournament, APA or the sport.

- 12. APA has the absolute and final authority to make all rulings relating to, or having an effect on, the Tournament and APA members' participation in the Tournament, including, but not limited to, rulings regarding player ability, skill level assignment, adjustments of a player's skill levels and disqualifications. If a player is disqualified from this Tournament for any reason, that player will forfeit all titles, awards, and prize money they would otherwise be entitled to, and receive a minimum two-year suspension of their membership in APA. Disqualification can occur prior to, during, or after the Tournament.
- APA reserves the authority, at its sole discretion, to make modifications to the rules, format or any other aspect of the Tournament.
- 14. If this Tournament is cancelled for any reason, you understand that your only remedy is a refund of your entry fee.
- There will be no refunds issued to no-shows or to entrants who are disqualified.

Jack & Jill Championship Supplemental Rules

(In addition to the applicable World Pool Championships Rules and the Showdown Series General Rules For Participation)

- 16. The Tournament Entry Fee is \$100 per team. There is a green fee of \$20 per team.
- 17. It is the responsibility of every player to verify that each opponent has a qualifying Photo ID that positively identifies that player as being the person shown on the scoresheet and that identifies the player's gender.
- 18. All men participating in this Tournament must play at skill level 3 or higher.
- Matches are played according to an APA Jack & Jill Championship Handicap Race Chart provided at the Tournament.
- 20. To be eligible to participate in this Tournament each team must consist of one male, and one female, whose Highest Skill Levels, when added together, must equal, or be less than, 10, unless the team won its bid through division play or a qualifying Tournament, in which case the team will be allowed to start this Tournament with a combined skill level of 12 or less. If the team won its bid through a qualifying Tournament, and has a combined skill level of 11 or 12, the qualifying Tournament's bracket must be submitted with the team's entry, or the team will not be eligible. If the team's combined skill level exceeds the maximum, one or both players must be replaced, prior to the Tournament, to reduce the combined skill level to 10 or below. The team members must be from the same League area and must each must have at least 20 8-Ball scores within the two years preceding June 19, 2019 and four scores from 8-Ball matches occurring during the preceding Spring Session of the League from which they qualified. Each team member must be on the roster of at least one active team, playing in the 8-Ball format, in the League area from which they qualified during the Summer Session coinciding with this Tournament.
- 21. Players alternate shots, not turns. The lag will not count as part of the rotation.
- 22. It is a foul to shoot out of rotation. Although it is sportsmanlike for the sitting team to remind the shooter that they are about to foul by shooting out of rotation, they are not required to do so. Once the shooter has shot out of rotation, the foul has occurred and the sitting team will receive ball-in-hand if the sitting team calls the foul before another shot is taken. In 8-Ball, if the 8-ball is pocketed during such a shot, the foul results in loss of game; and in 9-Ball, if the 9-ball is pocketed

- during such a shot, the foul results in ball-in-hand and the 9-ball is spotted. If the sitting team does not call the foul before the next shot is taken, the sitting team will not receive ball-in-hand, and the team that shot out of rotation will assume the new rotation for the remainder of the match. However, before any foul has occurred, the shooting team may avoid penalty by asking the sitting team which player's turn it is in the rotation. In that circumstance, the sitting team must tell them the truth.
- 23. If the sitting team concedes a rack before the last ball is pocketed, the winning player's partner will break the next rack.
- 24. The maximum number of teams that can enter this Modified Single Elimination Tournament is 256. The size of the board and the breakdown of prize money will be based on the number of entries.
- 25. One coaching time-out per team, per game, is allowed. If team members talk in between shots it will be deemed a coaching time out. However, team members may converse freely when neither is at the table shooting without being charged with a coaching time out. If the sitting team member suggests a time-out to the shooter, the time-out will be charged even if the shooter disagrees with the decision to take the time-out. However, if a shooter requests a time-out and the sitting team member refuses to take the time-out, no time-out will be charged. A player may line up the next shot, prior to making their shot, without being charged with a coaching time out.

Ladies Championship Supplemental Rules

(In addition to the applicable World Pool Championships Rules and the Showdown Series General Rules For Participation)

- 16. The Tournament Entry Fee is \$200 per team. There is a green fee of \$40 per team.
- 17. It is the responsibility of every player to verify that each opponent has a qualifying Photo ID that positively identifies that player as being the person shown on the scoresheet and that identifies the player's gender as female.
- 18. A "Games Must Win" chart provided at the Tournament, and a 3 point scoring system as described below will be used during the Tournament. If Player A wins a shutout, they receive all three points. If Player A wins the match, but Player B wins a game, Player A receives two points and Player B receives zero points. If Player B makes it to the hill before Player A wins the match, Player A receives two points and Player B receives one point.
- 19. Sudden Death is implemented 2 hours and 30 minutes into a Ladies match. The rack must be struck in the third individual match by the *2-hours-and-30-minutes* mark, or all subsequent individual matches will begin with a rack worth two team points. If that two-point rack mathematically wins the team match, the team match will be over; if it does not win the team match, a second rack worth one team point will conclude that individual match. This procedure will continue in each subsequent individual match until a team mathematically wins or the overall match finishes in a tie: one two-point rack, followed by a one-point rack if necessary. Tie breakers will be decided by the team that won the most individual matches.

NOTE: During Ladies Sudden Death, the individual match winner will be the player who wins the two-point rack.

- 20. Maximum of 5 players allowed on roster.
- 21. Teams may choose any 3 of the 5 team members to participate in each match.

- 22. The total of the skill levels of the 3 players fielded in any team match cannot exceed 13.
- 23. Players participating on a Ladies Division roster, must have at least 10 8-Ball scores within the last year by the entry deadline of June 19, 2019 to be eligible to play in the Tournament.
- 24. Players who do not participate on a Ladies Division roster, must have at least 20 8-Ball scores within the last two years by the entry deadline of June 19, 2019.
- 25. Players must also have played at least four times in the Spring Session in the League area the team represents to be eligible to play in the Tournament. Matches must be in the standard 8-Ball format or on a Ladies Division team
- Players must also be on an active (Summer Session) APA roster in any 8-Ball format to be eligible to play in the Tournament.
- 27. The maximum number of teams that can enter this Modified Single Elimination Tournament is 256. The size of the board and the breakdown of prize money will be based on the number of entries.
- 28. Each team is limited to one coaching time-out per game. If a player is not at the table shooting, the team members can converse freely without being charged with a coaching timeout.

Masters Championship Supplemental Rules

(In addition to the applicable World Pool Championships Rules and the applicable Showdown Series General Rules For Participation)

- 16. The Tournament Entry Fee is \$150 per team. There is a green fee of \$50 per team.
- 17. It is the responsibility of every player to verify that each opponent has a qualifying Photo ID that positively identifies that player as being the person shown on the scoresheet.
- 18. Teams entering this Event can be any combination of men or women, and have up to 4 players on their roster. Teams choose 3 of the 4 team members to participate in each match. There is no skill level limit.
- 19. Sudden Death will be implemented 2 hours and 30 minutes into a match. Each team match must be in the third individual match by the 2-hours-and-30-minutes mark, or all subsequent matches become a race to two games. The rack must be broke to avoid sudden death.
- Jump cues will be allowed in this Tournament. It is also permissible to break down a cue or switch cues to make a jump shot.
- 21. The three consecutive foul rule will not be used in this Tournament.
- 22. Push-Outs are allowed.
- 23. The 8-ball pocket can be called instead of marked.
- 24. Players who are participating on a Masters Division roster must have either: at least 10 8-Ball and/or 9-Ball scores (either from one format, or the other, or a combination of the two formats); at least 10 matches played in the Masters Division of the League from which they qualified; or at least 10 scores/matches of 8-Ball, 9-Ball and/or Masters, within the one year period between June 19, 2018 and June 19, 2019.
- 25. Players who do not participate on a Masters Division roster must have either: at least 20 8-Ball and/or 9-Ball scores (either from one format, or the other, or a combination of the two formats); 20 matches played in the Masters Division of the League from which they qualified; or any combination of 20 scores/matches

- between 8-Ball, 9-Ball and Masters within the two-year period between June 19, 2017 and June 19, 2019.
- 26. Players must also have played at least four times in the Spring Session in the League area the team represents to be eligible to play in the Tournament. Matches must be in the standard 8-Ball format, 9-Ball format or Masters Division.
- 27. Players must also be on an active (Summer Session) APA roster in the 8-Ball format, 9-Ball format or Masters Division to be eligible to play in the Tournament.
- 28. The maximum number of teams that can enter this Modified Single Elimination Tournament is 256. The size of the board and the breakdown of prize money will be based on the number of entries.
- Coaching and timeouts are not permitted in this event. If a player is not at the table shooting, the team members can converse freely.

Team Captains Championship Supplemental Rules

(In addition to the applicable World Pool Championships Rules and the Showdown Series General Rules For Participation)

- 16. The Tournament Entry Fee is \$150 per team. There is a green fee of \$50 per team.
- 17. It is the responsibility of every player to verify that each opponent has a qualifying Photo ID that positively identifies that player as being the person shown on the scoresheet
- 18. The applicable "Games Must Win" chart will be provided on the scoresheet.
- 19. A maximum of 5 players allowed on roster.
- 20. Teams may choose any 3 of the 5 team members to participate in each match.
- 21. The total of the skill levels of the 3 players fielded in any team match cannot exceed 15.
- 22. If, after starting the Qualifying Tournament or Championship Tournament at a combined skill level limit of 15, the team improves in skill level to where it can no longer comply with the 15-Rule, then it must play three players whose combined skill levels do not exceed 16, and will use a modified race chart. If, during the Qualifying Tournament or Championship Tournament, a team's skill levels elevate to the point where the skill levels of the lowest three players on the roster exceed 16, then they can play three players to 17, and will use a modified race chart. If the combined skill levels of the team's three lowest skilled players increases to 18 the team will no longer be qualified to participate in the Tournament and will forfeit the remainder of their matches
- 23. Only one player of skill level 6 or higher, sometimes referred to as a senior skill level player, may play in any given match.
- 24. If a team has only three players eligible, and two of the three are skill level 6 or higher, one of the senior skill level players must forfeit their spot in the rotation.
- 25. If a team consists of two players, the player with the highest skill level must be listed in the third spot. The remaining player may choose the first or second slot.
- 26. Alternate between 8-Ball & 9-Ball racks, starting with 8-Ball
- 27. Team Captains flip a coin to decide who must declare their three players for the match first. Winner of the flip has the choice of declaring first or having the opposing Team Captain choose first. The players are listed in ascending order (lowest to highest). That list determines the player rotation, and is locked for the match. Once

- both teams in a match have declared their players, the players cannot be changed unless the combined skill levels of the three players declared by a team exceed the maximum permitted combined skill level in which case the team will be allowed to declare three different players prior to first rack being struck.
- 28. Order of play will be lowest skill level to highest.
- 29. Players lag to see who wins the first break.
- 30. Once the first two players have completed their rack of 8-Ball, the second two players in the rotation will play a rack of 9-Ball. Upon that rack's completion, the next two players in the rotation will play a rack of 8-Ball. Once set, the player rotation continues until a team reaches the required points necessary to win the match.
- 31. The winning team breaks with the next player in the rotation after each rack.
- 32. Each individual rack is worth one team point.
- 33. It is a loss of game to shoot out of rotation. Although it is sportsmanlike for the non-offending team to remind the other team that they are about to play a player out of rotation, they are not required to do so. However, before any infraction has occurred, the team that has posted a player out of rotation may avoid penalty by asking the non-offending team which player's turn it is in the rotation. In that circumstance, the team must tell them the truth, and the correct player in the rotation will assume their rightful spot in the game. Once the offending team has taken a shot out of rotation, the infraction has occurred, the game is over, and the sitting team will receive one point for the rack. Both teams will then move to the next game in the match, with players in the correct rotation. However, if the game is completed without the non-offending team calling the infraction, and the next rack is broken, the results of previous rack will stand, and the team that shot out of rotation will assume the new rotation for the remainder of the match.
- 34. A player's highest skill level (SL) in this Tournament will be the highest of either the player's skill level in 8-Ball or 9-Ball, unless the player is a SL8 or a SL9 in either format in which case their skill level in this Tournament will be a SL7.
- 35. Players must have at least twenty 8-Ball scores or twenty 9-Ball scores within the last two years by the entry deadline of June 19, 2019. A combination of scores from the two formats is not allowed.
- 36. Players must have completed two sessions as a Team Captain of a standard 8-Ball, 9-Ball, or Ladies team in the 2018/2019 League year in the area the team represents. Ladies-Alternate Divisions with 20 or more matches scheduled for play over the course of the division's qualifying year will be considered equivalent to two sessions of standard 8-Ball, 9-Ball, or Ladies, thus their Team Captains will be eligible. Players must have played at least four times in the Spring Session in the League area the team represents. Matches played can be in either the standard 8-Ball, 9-Ball or Ladies formats.
- 37. Players must have played at least four times in the Spring Session in the League area the team represents in either the standard 8-Ball, or 9-Ball formats or Ladies formats.
- 38. The maximum number of teams that can enter this Modified Single Elimination Tournament is 384. The size of the board and the breakdown of prize money will be based on the number of entries.
- 39. Each team is limited to one coaching time-out per game. If a player is not at the table shooting, the team members can converse freely without being charged with a coaching timeout.



EVENT REGISTRATION, PAYOUT, RULES AND REGULATIONS

(IN ADDITION TO THE CHAMPIONSHIPS RULES)

- You must be a current APA member to register for any MiniMania Event.
- 2. You must be at least 18 years of age to participate.
- 3. All participants must have 20 scores in one format (either 8-Ball or 9-Ball) within the last two years. (10 scores in 8-Ball & 10 scores in 9-Ball will not be considered 20 scores.) These scores must be entered into our database by July 24 for the World Pool Championships. Masters Division players who do not have enough scores must have 20 matches played in the Masters Division or any combination of 20 scores/matches between 8-Ball, 9-Ball and Masters. All scores and/or matches must be within the last two years. Master Division players who do not have the 20 scores in one format; but do have 20 scores/ matches played, will play at a skill level 7 in 8-Ball and skill level 9 in 9-Ball. Scores/Matches obtained at the Event will not count towards the 20 needed to participate.
- 4. A player with the 20 required scores in 8-Ball may participate in a 9-Ball MiniMania Event, however they will play at one skill level higher than their 8-Ball skill level. (8-Ball skill level is a 4, the 9-Ball skill level is a 5, except skill level 7's must compete as 9's).
- 5. A player with the 20 required scores in 9-Ball may participate in an 8-Ball MiniMania Event, however they will play at one skill level higher than their 9-Ball skill level (9-Ball skill level is a 4, the 8-Ball skill level is a 5).
- 6. In order to conduct a fair and equitable Tournament for all participants, APA must ensure that all participants are playing at their Highest Skill Level. Accordingly, APA may disqualify any participant deemed by APA to be playing at a skill level below his or her Highest Skill Level. The determination of whether a player is playing

- at his or her Highest Skill Level is necessarily subjective; APA is the sole judge of a player's ability and may make such a determination in its absolute judgment and discretion.
- **7.** Any member who is currently suspended from their Local League will not be allowed to participate in these Events.
- **8.** There is a 24-hour Event registration window.
- You may only play in one MiniMania Event at a time.
- 10. Photo identification and a current printed or digital APA Membership Card is required during play in any MiniMania Event and to collect any cash payout.
- Only the person(s) participating in an Event may register. No one may register for you. NO EXCEPTIONS.
- **12.** Both partners must be present to register for any MiniMania Doubles Events.
- **13.** Your match will be forfeited if you do not report to the Control Table within 15 minutes of your match being called.
- **14.** You are allowed to sell your entry up to 15 minutes **prior** to the Event. All sales must be made through the MiniMania Control Table. NO EXCEPTIONS.
- **15.** All MiniMania Events are Single Elimination Format.
- **16.** All MiniMania Events payback 100% of entry fees. Winnings must be collected prior to the end of the last day or they will be forfeited.
- **17.** The rules in The Official APA/CPA 8-Ball & 9-Ball Game Rules Booklet, the Official Team Manual, the Event Program and on poolplayers.com apply except to the extent they conflict with these Rules For Participation.

- 18. The Tournament Dress Code will be enforced.
- 19. NO GAMBLING!
- **20.** Coaching is not permitted. (No time-outs.)
- **21.** Men participating in MiniMania Events must play at skill level 3 or higher in 8-Ball and at a skill level 2 or higher in 9-Ball.
- 22. No refunds of entry and/or table fee(s) will be granted to players who forfeit or are disqualified regardless of the reason for the forfeit or disqualification.
- 23. Tables are \$1 per game.
- **24.** All MiniMania Events are cash only; credit/debit cards are not accepted.
- 25. Description of MiniMania Doubles formats:
 - Open Doubles: Teams consist of any two eligible APA members. Each person shoots until they miss.
 - Mixed Doubles: Teams must consist of one male and one female. Each person shoots until they miss. Gender determinations will be based on what is stated on the player's photo ID.
 - Open Scotch Doubles: Teams consist of any two eligible APA members. Team members alternate shots.
 - Mixed Scotch Doubles: Teams must consist
 of one male and one female. Team members
 alternate shots. Gender determinations will
 be based on what is stated on the player's
 photo ID.
 - 8-Ball Doubles: Race to three games regardless of combined skill level.

Registration for MiniMania events begins Thursday, August 8 at 8 AM. Registration continues approximately 20 hours each day until 4 AM.

The first MiniMania event begins Thursday, August 8 at 7 PM and continues nearly round-the-clock through Friday, August 16.

												IVI I II				1 e a u i	
Time	Event En	trants	Format Sk	cill Level	Fee	Time	Event En	ntrants	Format S	kill Level	Fee	Time	Event	Entrants	Format	Skill Level	Fee
THIIDSD	AY, AUG					9:30 AM	63	32	9-Ball Mixed	Limit 11	\$40	8:00 PM	129	8	8-Ball	6-7	\$20
1110130	AI, AUG	1031	0			7.007.11	00	02	Scotch Doubles	Linine 11	ΨΙΟ	0.001111	130	8	9-Ball	4	\$20
7:00 PM	1	16	9-Ball	7-8-9	\$20		64	8	9-Ball	6-7-8-9	\$20	8:30 PM	131	16	9-Ball	5-6	\$20
	2	16	9-Ball	4-5-6	\$20		65	8	8-Ball	5-6	\$20		132	8	8-Ball	2-3	\$20
	3	8	9-Ball	1-2-3	\$20	10:00 AM	66	16	8-Ball	4-5	\$20		133	8	8-Ball	3-4	\$20
	4	8	8-Ball	4-5	\$20		67	16	9-Ball	4-5-6	\$20	9:00 PM	134	16	9-Ball	5	\$20
7:30 PM	5	16	9-Ball	3-4-5	\$20		68	8	9-Ball	3-4-5	\$20		135	16	9-Ball	6-7-8-9	\$20
	6	16	9-Ball	4-5-6	\$20	10:30 AM	69	16	8-Ball	4-5	\$20		136	8	8-Ball	4	\$20
	7	8	8-Ball	2-3	\$20		70	8	8-Ball	2-3	\$10		137	8	8-Ball	4-5	\$20
	8	8	8-Ball	6-7	\$20		71	8	9-Ball	3-4-5	\$20	9:30 PM	138	16	9-Ball	4-5-6	\$20
8:00 PM	9	32 9	9-Ball Scotch Doubles	Limit 13	\$40	11:00 AM	72	16	9-Ball	4-5-6	\$20		139	8	8-Ball	5-6	\$20
	10	8	9-Ball	4-5-6	\$20		73	16	8-Ball	6-7	\$50		140	8	9-Ball	5	\$20
	11	8	Ladies Only 9-Ball	4-5-6	\$20		74	8	9-Ball	1-2-3	\$20	10:00 PM	141	16	8-Ball	7	\$50
8:30 PM	12	16	8-Ball	3-4	\$20	11:30 AM	75	16	8-Ball	4-5	\$20		142	16	9-Ball	3-4-5	\$20
	13	8	9-Ball	8-9	\$50		76	8	9-Ball	1-2-3	\$10		143	8	8-Ball	6-7	\$20
	14	8		6-7-8-9	\$20		77	8	9-Ball	6-7-8-9	\$20		144	8	8-Ball	2-3	\$20
9:00 PM	15	16	8-Ball	5-6	\$20	NOON	78	16	9-Ball	4-5-6	\$20	10:30 PM	145	16	9-Ball	4-5	\$20
	16	8	8-Ball	4-5	\$20		79	16	9-Ball	4-5	\$20		146	8	8-Ball	5	\$20
	17	8	9-Ball	4-5-6	\$20		80	8	8-Ball	3-4	\$20		147	8	8-Ball	3-4	\$20
	18	8	9-Ball	3-4-5	\$20		81		Ladies Only 8-Ball		\$20	11:00 PM	148	16	9-Ball	5-6	\$20
9:30 PM	19	16	8-Ball	4-5	\$20	12:30 PM	82	16	9-Ball	4-5	\$20		149	16	9-Ball	6	\$20
	20	8	8-Ball	2-3	\$10		83	8	9-Ball	7-8-9	\$20		150	8	8-Ball	4-5	\$20
	21	8	9-Ball	3-4-5	\$20	4 00 014	84	8	9-Ball	3-4-5	\$20		151	8	8-Ball	5-6	\$20
10:00 PM	22	16	9-Ball	4-5-6	\$20	1:00 PM	85		8-Ball Scotch Double		\$40	11:30 PM	152	16	9-Ball	4-5-6	\$20
	23	8	9-Ball	1-2-3	\$20		86	8	8-Ball	5-6	\$20		153	8	9-Ball	3	\$20
	24	8	8-Ball	6-7	\$50	1.20 DM	87	8	9-Ball	6-7-8-9	\$20		154	8	8-Ball	6-7	\$20
40 20 DM	25	8	8-Ball	4-5	\$20	1:30 PM	88	16	9-Ball	3-4-5	\$20	MIDNIGHT	155	8	8-Ball	2-3	\$20
10:30 PM	26	16	9-Ball	6-7-8-9	\$20		89 90	8 8	8-Ball	3-4 2-3	\$20		156	8	8-Ball	4-5	\$20
	27 28	8	9-Ball	1-2-3 4-5-6	\$10 \$20	2:00 PM	90 91	16	8-Ball 9-Ball	2-3 5-6	\$20 \$20		157	8	9-Ball	1-2-3	\$20
11.00 DM	20 29	o 16	9-Ball	4-5-6 4-5	\$20 \$20	2.00 F W	92	16	9-Ball	6-7-8-9	\$20	12.20 414	158	8	9-Ball	5-6	\$20
11:00 PM	30	8	9-Ball 8-Ball	4-5 3-4	\$20 \$20		93	8	8-Ball	3	\$20	12:30 AM	159	8	8-Ball	6	\$20
	31		Ladies Only 8-Ball	2-3	\$20 \$20	2:30 PM	94	16	8-Ball	4-5	\$50		160	8	8-Ball 9-Ball	5-6 3-4-5	\$20
	32	8	9-Ball	4-5	\$20	2.30 1 1	95	8	8-Ball	5-6	\$20		161 162	8 8	9-Ball	5-4-5 5-6	\$20 \$20
11:30 PM	33	16	9-Ball	7-8-9	\$20		96	8	9-Ball	7	\$20	1:00 AM	163	8	8-Ball	Any SL	\$20
11.5011	34	8	9-Ball	3-4-5	\$20	3:00 PM	97	16	8-Ball	6-7	\$20	1.00 AW	164	8	8-Ball	Any SL	\$20
	35	8	8-Ball	3-4	\$20	0.001111	98	16	8-Ball	3-4	\$20		165	8	8-Ball	Any SL	\$20
	36	8	8-Ball	5-6	\$20		99	8	9-Ball	1-2-3	\$20		166	8	9-Ball	Any SL	\$20
MIDNIGHT		8	9-Ball	6-7-8-9	\$20		100	8	9-Ball	4-5	\$20		167	8	9-Ball	Any SL	\$20
	38	8	9-Ball	3-4-5	\$20	3:30 PM	101	16	9-Ball	5-6	\$20		168	8	9-Ball	Any SL	\$20
	39	8	8-Ball	4-5	\$20		102	8	8-Ball	4	\$20					71119 32	
	40	8	8-Ball	2-3	\$20		103	8	8-Ball	2-3	\$20	SATURD	AY, AL	JGUST	10		
12:30 AM	41	8	8-Ball	5-6	\$20	4:00 PM	104	16	9-Ball	6-7-8-9	\$20						
	42	8	9-Ball	6-7-8-9	\$20		105	8	9-Ball	6	\$20	8:00 AM	169	16	9-Ball	7-8-9	\$20
	43	8	9-Ball	4-5	\$20		106	8	8-Ball	3-4	\$20		170	16	9-Ball	4-5-6	\$20
	44	8	9-Ball	5-6	\$20	4:30 PM	107	32	8-Ball Mixed	Limit 11	\$40		171	8	9-Ball	1-2-3	\$20
1:00 AM	45	8	8-Ball	Any SL	\$20				Scotch Doubles				172	8	8-Ball	4-5	\$20
	46	8	8-Ball	Any SL	\$20		108	8	9-Ball	4	\$20	8:30 AM	173	16	9-Ball	3-4-5	\$20
	47	8	8-Ball	Any SL	\$20		109	8	8-Ball	4-5	\$20		174	16	9-Ball	4-5-6	\$20
	48	8	9-Ball	Any SL	\$20	5:00 PM	110	16	8-Ball	5-6	\$20		175	8	8-Ball	2-3	\$20
	49	8	9-Ball	Any SL	\$20		111	16	8-Ball	6-7	\$20		176	8	8-Ball	6-7	\$20
	50	8	9-Ball	Any SL	\$20		112	8	9-Ball	4-5	\$20	9:00 AM	177	16	9-Ball	4-5-6	\$20
EDIDAV	, AUGUS1	Γ Ο				/ 00 DM	113		Ladies Only 9-Ball		\$20		178	16	Ladies Only 9-E	3all 4-5-6	\$20
FRIDAT,	, AUGUSI	1 7				6:00 PM	114	16	9-Ball	5-6	\$20		179	8	8-Ball	3-4	\$20
8:00 AM	51	16	9-Ball	7-8-9	\$20		115	16	9-Ball	3-4-5	\$20		180	8	9-Ball	8-9	\$50
0.00 AW	52	16	9-Ball	4-5-6	\$20		116	8	8-Ball	5	\$20	9:30 AM	181	32	9-Ball Scotch Dou	bles Limit 13	\$40
	53	8	9-Ball	1-2-3	\$20	6:30 PM	117 118	8 16	8-Ball	2-3 4-5	\$20		182	8	9-Ball	6-7-8-9	\$20
	54	8	8-Ball	4-5	\$20	0.30 PIVI	119	8	9-Ball 9-Ball	4-5 6-7-8-9	\$50 \$20		183	8	8-Ball	5-6	\$20
8:30 AM	55	16	9-Ball	3-4-5	\$20		120	o 8	9-Dall 8-Ball	0-7-0-9 3-4	\$20 \$20	10:00 AM	184	16	8-Ball	4-5	\$20
	56	16	9-Ball	4-5-6	\$20	7:00 PM	121	16	8-Ball	4-5	\$20 \$20		185	16	9-Ball	4-5-6	\$20
	57	8	8-Ball	2-3	\$20	7.00 FIVI	121	16	9-Ball	7-8-9	\$20 \$20		186	8	9-Ball	3-4-5	\$20
	58	8	8-Ball	6-7	\$20		123	8	9-Ball	5	\$20	10:30 AM	187	16	9-Ball	3-4-5	\$20
9:00 AM	59	16	9-Ball	8-9	\$50		124	8	8-Ball	6	\$20		188	8	8-Ball	4-5	\$20
	60	16	9-Ball	4-5-6	\$20	7:30 PM	125	16	8-Ball	5-6	\$20		189	8	8-Ball	2-3	\$20
	61	8	Ladies Only 9-Ball	4-5-6	\$20		126	8	9-Ball	4-5	\$20	11:00 AM	190	16	9-Ball	4-5-6	\$20
	62	8	8-Ball	3-4	\$20		127	8	9-Ball	5-6	\$20		191	16	8-Ball	6-7	\$20
						8:00 PM	128		9-Ball Scotch Double		\$40		192	8	9-Ball	1-2-3	\$20
poo	Iplayers.co	om														21	

Time	Event	Entra	nts Format	Skill Level	Fee	Time	Event	Entra	nts Format	Skill Level	Fee	Time	Event	Entra	nts Format S	kill Level	Fee
SATURE			ST 10 continued			9:00 PM	253	16	9-Ball	4-5	\$20	12:30 PM	320	8	9-Ball	7	\$20
				4.5	* 00		254	8	8-Ball	6-7	\$20	1:00 PM	321	32	9-Ball Scotch Doubles		\$40
11:30 AM	193 194	16 8	8-Ball 9-Ball	4-5 1-2-3	\$20 \$10		255	8	Ladies Only 8-Ball		\$20		322 323	8 8	9-Ball 8-Ball	4-5-6 3-4	\$20 \$20
	195	8	9-Ball	6-7-8-9	\$20	9:30 PM	256	16	8-Ball	5-6	\$20	1:30 PM	324	16	8-Ball	4-5	\$20
NOON	196	16	9-Ball	4-5-6	\$50		257 258	8 8	9-Ball 8-Ball	3-4-5 5-6	\$20 \$20		325	8	8-Ball	5	\$20
	197	16	9-Ball	4-5	\$20	10:00 PM	259	16	8-Ball	4-5	\$50	2:00 PM	326 327	8 16	9-Ball 9-Ball	4-5 4	\$20 \$20
	198	8	Ladies Only 8-Ball	2-3	\$20	101001111	260	16	9-Ball	7-8-9	\$20	2.001111	328	16	9-Ball	7-8-9	\$20
	199	8	8-Ball	3-4	\$20		261	8	8-Ball	3-4	\$20	0.20.014	329	8	8-Ball	2-3	\$20
12:30 PM	200	16	9-Ball	4-5	\$20		262	8	9-Ball	4	\$20	2:30 PM	330 331	16 8	9-Ball 8-Ball	8-9 5-6	\$20 \$20
	201	8	9-Ball	7-8-9	\$20	10:30 PM	263	16	9-Ball	6-7-8-9	\$20		332	8	8-Ball	4	\$20
1:00 PM	202 203	8 32	9-Ball 8-Ball Scotch Double	3-4-5 s Limit 11	\$20 \$40		264	8	8-Ball	2-3	\$20	3:00 PM	333	16	9-Ball	4-5-6	\$20
1.001101	204	8	8-Ball	4-5	\$20	11:00 PM	265 266	8 16	8-Ball 9-Ball	4-5 3-4-5	\$20 \$20		334 335	16 8	9-Ball 8-Ball	6-7-8-9 4-5	\$20 \$20
	205	8	9-Ball	6	\$20	11.00 FW	267	16	9-Ball	4-5-6	\$20		336	8	8-Ball	5-6	\$20
1:30 PM	206	16	8-Ball	4-5	\$20		268	8	8-Ball	5	\$20	3:30 PM	337	16	Ladies Only 9-Ball	4-5	\$20
	207	8	9-Ball	7	\$20		269	8	8-Ball	4-5	\$20		338 339	8 8	9-Ball 9-Ball	6-7-8-9 1-2-3	\$20 \$10
	208	8	9-Ball	4-5	\$20	11:30 PM	270	16	9-Ball	3-4-5	\$20	4:00 PM	340	16	9-Ball	7-8-9	\$20
2:00 PM	209	16	8-Ball Open Double eague Operator & Pla		\$40		271	8	9-Ball	6-7-8-9	\$20		341	8	9-Ball	3-4-5	\$20
	210	16	8-Ball	4-5	\$20		272	8	8-Ball	6	\$20	4.20 DM	342	8	8-Ball	6-7	\$20
	210	8	8-Ball	2-3	\$20	MIDNIGHT		8	8-Ball	4-5	\$20	4:30 PM	343 344	32 8	8-Ball Scotch Doubles 9-Ball	4-5-6	\$40 \$20
2:30 PM	212	16	9-Ball	4-5	\$20		274 275	8 8	9-Ball	6-7-8-9 3-4	\$20		345	8	8-Ball	5-6	\$20
	213	8	8-Ball	3-4	\$20		276	8	8-Ball 9-Ball	3-4 4-5-6	\$20 \$20	5:00 PM	346	16	9-Ball	4-5	\$20
	214	8	8-Ball	4-5	\$20	12:30 AM	277	8	8-Ball	4	\$20		347 348	16 8	8-Ball 9-Ball	4-5 7-8-9	\$20 \$20
3:00 PM	215	16	9-Ball	6-7-8-9	\$20	12.007111	278	8	9-Ball	4-5	\$20		349	8	8-Ball	3-4	\$20
	216	16	9-Ball	5	\$20		279	8	8-Ball	5-6	\$20	6:00 PM	350	16	9-Ball	4-5-6	\$20
	217	8	8-Ball	5-6	\$20		280	8	9-Ball	3-4-5	\$20		351	16	9-Ball	6-7-8-9	\$20
3:30 PM	218 219	8 16	8-Ball	4 4-5-6	\$20 \$20	1:00 AM	281	8	8-Ball	Any SL	\$20		352 353	8 8	8-Ball 8-Ball	6-7 2-3	\$20 \$10
3.30 FIVI	219	8	9-Ball 8-Ball	4-5-6 4-5	\$20 \$20		282	8	8-Ball	Any SL	\$20	6:30 PM	354	16	9-Ball	5	\$20
	221	8	9-Ball	6	\$20		283	8	8-Ball	Any SL	\$20		355	8	9-Ball	8-9	\$50
4:00 PM	222	16	8-Ball	6-7	\$50		284 285	8 8	9-Ball 9-Ball	Any SL	\$20 \$20	7:00 PM	356 357	8 16	8-Ball Ladies Only 8-Ball	4-5 4-5	\$20 \$20
	223	8	9-Ball	1-2-3	\$20		286	8	9-Ball	Any SL Any SL	\$20	7.00 F IVI	358	16	8-Ball	3	\$20
	224	8	9-Ball	6-7-8-9	\$20					Ally 3L	Ψ20 ———		359	8	9-Ball	4-5	\$20
4:30 PM	225	32	9-Ball Mixed	Limit 11	\$40	SUNDAY	, AUG	UST 1	1			7:30 PM	360	8 16	9-Ball	1-2-3 6	\$20
	226	8	Scotch Doubles 9-Ball	3-4-5	\$20	8:00 AM	287	16	9-Ball	4-5-6	\$20	7.30 PIVI	361 362	8	8-Ball 8-Ball	4	\$20 \$20
	227	8	9-Ball	1-2-3	\$20	0.007	288	16	9-Ball	7-8-9	\$20		363	8	9-Ball	4-5-6	\$20
5:00 PM	228	16	8-Ball	6-7	\$20		289	8	8-Ball	2-3	\$20	8:00 PM	364	32	9-Ball Mixed Scotch Doubles	Limit 13	\$40
	229	16	8-Ball	4-5	\$20	8:30 AM	290 291	8 16	8-Ball 8-Ball	4-5 3-4	\$20 \$20		365	8	8-Ball	5	\$20
	230	8	8-Ball	3-4	\$20	0.50 AW	292	16	9-Ball	3-4-5	\$20		366	8	8-Ball	3-4	\$20
	231	8	9-Ball	7-8-9	\$20		293	8	9-Ball	1-2-3	\$20	8:30 PM	367	16	9-Ball	6-7-8-9	\$20
6:00 PM	232	16	9-Ball	4-5	\$20	9:00 AM	294 295	8 16	8-Ball 8-Ball	6-7 4-5	\$20 \$20		368 369	8 8	8-Ball 9-Ball	4-5 7-8-9	\$50 \$20
	233	16	8-Ball	4-5	\$20	7.00 AIVI	296	16	8-Ball	5-6	\$20	9:00 PM	370	16	9-Ball	4	\$20
	234 235	8 8	8-Ball 9-Ball	2-3 4-5-6	\$10 \$20		297	8	9-Ball	4	\$20		371	16	8-Ball	6	\$20
6:30 PM	236	16	9-Ball	5	\$20	9:30 AM	298	8 32	9-Ball	4-5	\$20		372 373	8 8	9-Ball 9-Ball	7-8-9 7	\$20 \$20
0.001	237	8	8-Ball	4-5	\$20	9.30 AIVI	299 300	32 8	8-Ball Open Double 8-Ball	s Limit 9 5-6	\$40 \$20	9:30 PM	374	16	8-Ball	6-7	\$20
	238	8	9-Ball	6-7-8-9	\$20		301	8	9-Ball	1-2-3	\$20		375	8	8-Ball	5-6	\$50
7:00 PM	239	16	8-Ball	5-6	\$20	10:00 AM	302	16	9-Ball	4-5-6	\$20	10:00 PM	376 377	8 16	8-Ball 8-Ball	3-4 4-5	\$20 \$20
	240	16	9-Ball	4	\$20		303 304	16 8	9-Ball 9-Ball	8-9 6-7-8-9	\$20 \$20	10.001101	378	16	9-Ball	3-4-5	\$20
	241	8	8-Ball	4-5	\$20	10:30 AM	305	16	8-Ball	3-4	\$20		379	8	Ladies Only 8-Ball	6-7	\$20
7 20 DM	242	8	9-Ball	8-9	\$20		306	8	8-Ball	4-5	\$20	10.20 DM	380	8	9-Ball	4-5-6	\$20
7:30 PM	243 244	16 8	8-Ball 9-Ball	3-4 4-5	\$20 \$20	11:00 AM	307 308	8 16	8-Ball 8-Ball	6 6-7	\$20 \$20	10:30 PM	381 382	16 8	9-Ball 9-Ball	6-7-8-9 6	\$20 \$20
	244	8	8-Ball	5	\$20	11.00 AW	309	16	9-Ball	3-4-5	\$20		383	8	8-Ball	3	\$20
8:00 PM	246		9-Ball Scotch Double		\$40		310	8	9-Ball	6	\$20	11:00 PM	384	16	8-Ball	3-4	\$20
0.001	2.0		eague Operator & Pla		Ψ.0	11:30 AM	311	16	8-Ball	7	\$50		385 386	16 8	9-Ball 8-Ball	4-5-6 4-5	\$20 \$20
	247	8	9-Ball	3-4-5	\$20		312 313	8 8	8-Ball 9-Ball	5 1-2-3	\$20 \$20		387	8	9-Ball	1-2-3	\$20
	248	8	8-Ball	4-5	\$20	NOON	314	16	8-Ball	3-4	\$20	11:30 PM	388	16	8-Ball	5-6	\$20
8:30 PM	249	16	9-Ball	4-5-6	\$20		315	16	8-Ball	4-5	\$20		389 390	8 8	9-Ball 8-Ball	4-5-6	\$20 \$20
	250 251	8 8	8-Ball 9-Ball	5-6 6-7-8-9	\$20 \$20		316 317	8 8	8-Ball 8-Ball	2-3 5-6	\$20 \$20	MIDNIGHT		8	9-Ball	4 6-7-8-9	\$20 \$20
9:00 PM	251	16	9-Ball 8-Ball	0-7-8-9 4-5	\$20 \$20	12:30 PM	318	o 16	9-Ball	3-0 4-5	\$20 \$20		392	8	8-Ball	4-5	\$20
		10	O-Dall	4-3	Ψ Z U		319	8	9-Ball	5	\$20		393	8	9-Ball	3-4-5 yers.com	\$20
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Time	Event	Entrants	s Format Sk	cill Level	Fee	Time	Event En	trants	s Format Ski	II Level	Fee	Time	Event E	entrants	Format Sk	ill Level	Fee
MIDNIGHT		8	8-Ball	5-6	\$20	3:30 PM	456	8	9-Ball	4-5	\$20	1:00 AM	522	8	9-Ball	Any SL	\$20
12:30 AM	395	8	9-Ball	4-5	\$20		457	8	8-Ball	6-7	\$20	TUESDA	V ALIC	HCT 1	2		
	396 397	8	8-Ball 9-Ball	5 6-7-8-9	\$20 \$20	4:00 PM		16	9-Ball	5	\$20	TOESDA	i, Aud	031 1	ა 		
	398	8	8-Ball	4-5	\$20			8	8-Ball	3-4	\$20	8:00 AM	523	16	8-Ball	4-5	\$20
1:00 AM	399	8	8-Ball	Any SL	\$20	4 20 014		8	8-Ball	4-5	\$20		524	16	8-Ball	6-7	\$20
	400	8	8-Ball	Any SL	\$20	4:30 PM			P-Ball Scotch Doubles	Limit 11 7-8-9	\$40 \$20		525	8	8-Ball	2-3	\$20
	401 402	8 8	8-Ball 9-Ball	Any SL Any SL	\$20 \$20			8	9-Ball 9-Ball	7-0-9 3-4-5	\$20 \$20	8:30 AM	526 527	8 16	9-Ball 9-Ball	7-8-9 4-5-6	\$20 \$20
	403	8	9-Ball	Any SL	\$20	5:00 PM		16	8-Ball	6	\$20	0.30 AIVI	528	16	8-Ball	6-7	\$20
	404	8	9-Ball	Any SL	\$20	3.00 T W		16	8-Ball	4-5	\$20		529	8	9-Ball	1-2-3	\$20
MONDA	ν Διια	CHST 1	2					8	8-Ball	2-3	\$20		530	8	8-Ball	4-5	\$20
	1, 700	3031 1						8	9-Ball	4-5-6	\$20	9:00 AM	531	16	8-Ball	3-4	\$20
8:00 AM	405	16	9-Ball	1-2-3	\$20	6:00 PM	468	16	9-Ball	3-4-5	\$20		532 533	16 8	9-Ball 8-Ball	4-5-6 2-3	\$20 \$20
	406	16	9-Ball	4-5-6	\$20		469	16	9-Ball	6-7-8-9	\$20		533 534	o 8	8-Ball	2-3 4-5	\$20 \$20
	407	8	8-Ball	2-3	\$20		470	8	8-Ball	5	\$20	9:30 AM	535		B-Ball Scotch Doubles		\$40
	408	8	8-Ball	4-5	\$20			8	8-Ball	4-5	\$20		536	8	8-Ball	7	\$20
8:30 AM	409	16	8-Ball	6-7	\$20	6:30 PM		16	9-Ball	6-7-8-9	\$20		537	8	9-Ball	4-5	\$20
	410	16	9-Ball	7-8-9	\$20			8	8-Ball	3-4	\$20	10:00 AM	538	16	9-Ball	6-7-8-9	\$20
	411	8	8-Ball	3	\$20	7 00 514		8	8-Ball	4-5	\$20		539 540	16 8	9-Ball	3-4-5 4-5	\$20
0.00 414	412	8	9-Ball	4-5	\$20	7:00 PM		16	8-Ball	6-7	\$20	10:30 AM	540 541	o 16	8-Ball 9-Ball	4-5 6-7-8-9	\$20 \$20
9:00 AM	413 414	16 16	9-Ball 8-Ball	4-5-6 3-4	\$20 \$20			16	9-Ball	4-5	\$20	10.30 AW	542	8	8-Ball	4	\$20
	414	8	o-dall 9-Ball	5-4 6-7-8-9	\$20 \$20			8	9-Ball	1-2-3	\$20 \$20		543	8	9-Ball	4-5-6	\$20
	416	8	9-Ball	3-4-5	\$20	7:30 PM		o 16	9-Ball 8-Ball	4-5-6 5-6	\$20 \$20	11:00 AM	544	16	8-Ball	6-7	\$20
9:30 AM	417	32	8-Ball	6-7	\$50	7.30 FIVI		8	9-Ball	4-5-6	\$20		545	16	8-Ball	4-5	\$20
7.0071111	418	8	8-Ball	5-6	\$20			8	8-Ball	4-5	\$20	11.20 444	546	8	9-Ball	7-8-9	\$20
	419	8	8-Ball	4-5	\$20	8:00 PM			B-Ball Scotch Doubles	Limit 13	\$40	11:30 AM	547		-Ball Scotch Doubles ague Operator & Play		\$40
10:00 AM	420	16	9-Ball	8-9	\$50	0.001111		8	8-Ball	5-6	\$20		548	8	8-Ball	6-7	\$20
	421	16	9-Ball	4	\$20			8	8-Ball	4-5	\$50		549	8	8-Ball	5-6	\$20
	422	8	9-Ball	1-2-3	\$20	8:30 PM	485	16	9-Ball	6-7-8-9	\$20	NOON	550	16	9-Ball	4-5	\$10
10:30 AM	423		P-Ball Scotch Doubles		\$40		486	8	9-Ball	6	\$20		551 552	16 8	9-Ball 8-Ball	6-7-8-9 2-3	\$20 \$20
			ague Operator & Play		4.0.0		487	8	9-Ball	4-5	\$20		553	8	8-Ball	2-3 4-5	\$20 \$20
	424	8	8-Ball	2-3	\$20	9:00 PM		16	8-Ball	3-4	\$20	12:30 PM	554	16	8-Ball	3-4	\$20
11.00 414	425 426	8 16	9-Ball	6-7-8-9	\$20			16	8-Ball	6-7	\$20		555	8	8-Ball	5-6	\$20
11:00 AM	420	16	8-Ball 8-Ball	3-4 4-5	\$20 \$20			8	8-Ball	5-6	\$20		556	8	8-Ball	5	\$20
	427	8	8-Ball	4-3 6-7	\$20	0.00.514		8	9-Ball	4	\$20	1:00 PM	557		9-Ball Scotch Doubles		\$40
11:30 AM	429	16	9-Ball	4-5-6	\$20	9:30 PM		16	8-Ball	4-5	\$20		558 559	8 8	9-Ball 9-Ball	4-5-6 3-4-5	\$20 \$20
11.007	430	8	9-Ball	7-8-9	\$20			8	8-Ball	3	\$20	1:30 PM	560	16	8-Ball	4-5	\$20
	431	8	9-Ball	1-2-3	\$10	10:00 PM		8 16	9-Ball 8-Ball	5-6 6-7	\$20 \$20		561	8	9-Ball	7-8-9	\$20
NOON	432	16	8-Ball	5-6	\$20	10.00 FIVI		16	8-Ball	5-6	\$20		562		Ladies Only 9-Ball	4-5-6	\$20
	433	16	8-Ball	3-4	\$20			8	9-Ball	3-4-5	\$20	2:00 PM	563	16	8-Ball	5-6	\$50
	434	8	8-Ball	4-5	\$20			8	9-Ball	6-7-8-9	\$20		564	16	8-Ball	4-5	\$20
	435	8	9-Ball	4-5-6	\$20	10:30 PM		16	8-Ball	3-4	\$20	2:30 PM	565 566	8 16	8-Ball 9-Ball	2-3 3-4-5	\$20 \$20
12:30 PM	436	16	8-Ball	4	\$20		500	8	Ladies Only 8-Ball	4-5	\$20	2.3011	567	8	9-Ball	4	\$20
	437	8	8-Ball	5	\$20			8	9-Ball	3	\$20		568	8	9-Ball	4-5	\$20
	438	8	9-Ball	3-4-5	\$20	11:00 PM		16	8-Ball	5	\$20	3:00 PM	569	16	8-Ball	6-7	\$20
1:00 PM	439	32	8-Ball Mixed Scotch Doubles	Limit 11	\$40			16	8-Ball	5-6	\$20		570	16	8-Ball	3	\$20
	440	8	9-Ball	6-7-8-9	\$20			8	9-Ball 9-Ball	1-2-3 4-5-6	\$20 \$20		571 572	8 8	8-Ball 9-Ball	4 8-9	\$20 \$50
	441	8	8-Ball	3-4	\$20	11:30 PM		16	8-Ball	6	\$20	3:30 PM	573	16	9-Ball	4-5-6	\$20
1:30 PM	442	16	8-Ball	4-5	\$20	11.5011		8	8-Ball	6-7	\$20	0.001	574	8	9-Ball	6-7-8-9	\$20
	443	8	8-Ball	2-3	\$20			8	9-Ball	3-4-5	\$20		575	8	8-Ball	3-4	\$20
	444	8	8-Ball	5-6	\$20	MIDNIGHT		8	8-Ball	2-3	\$20	4:00 PM	576	16	9-Ball	6	\$20
2:00 PM	445	16	9-Ball	4-5	\$20		510	8	8-Ball	3-4	\$20		577	8	8-Ball	5	\$20
	446	16	9-Ball	4-5-6	\$20			8	9-Ball	5-6	\$20	4:30 PM	578 579	8 32	9-Ball 8-Ball Mixed	3 Limit 13	\$20 \$40
	447	8	9-Ball	8-9	\$20	40.00.444		8	9-Ball	4-5-6	\$20	4.50 T W	377	32	Scotch Doubles	LIIIII 13	ΨΤΟ
2:30 PM	448	16	8-Ball	6-7	\$20	12:30 AM		8	8-Ball	4-5	\$20		580	8	8-Ball	2-3	\$20
	449	8	8-Ball	4-5	\$20			8	8-Ball 9-Ball	5-6 5	\$20 \$20		581	8	8-Ball	5-6	\$20
	450	8	Ladies Only 8-Ball	2-3	\$10			8	9-Ball	6-7-8-9	\$20 \$20	5:00 PM	582	16	9-Ball	4-5-6	\$20
3:00 PM	451	16	9-Ball	6	\$20	1:00 AM		8	8-Ball	Any SL	\$20		583	16 o	8-Ball	4-5 2.4.5	\$20
	452	16	8-Ball	5-6	\$50			8	8-Ball	Any SL	\$20		584 585	8 8	9-Ball 8-Ball	3-4-5 3-4	\$20 \$20
	453 454	8	8-Ball	4 4-5	\$20			8	8-Ball	Any SL	\$20	6:00 PM	586		Ladies Only 8-Ball	2-3	\$20
3:30 PM	454 455	8 16	9-Ball 8-Ball	4-5 5-6	\$20 \$20			8	9-Ball	Any SL	\$20		587	16	8-Ball	5-6	\$20
	433 Iplayer:		O-Dail	3-0	ΨZU		521	8	9-Ball	Any SL	\$20					23	?
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Time	Event E			Skill Level		Time	Event	Entran	ts Format	Skill Level	Fee	Time	Event	Entrani	ts Format	Skill Level	Fee
						9:30 AM	654	8	8-Ball	7	\$50	9:00 PM	724	16	9-Ball	5-6	\$20
			3 continued			7.50 AW	655	8	8-Ball	4-5	\$20	7.0011	725	16	8-Ball	6-7	\$20
6:00 PM	588	8	9-Ball	4-5-6	\$20	10:00 AM	656	16	9-Ball	6	\$20		726	8	9-Ball	4-5-6	\$20
6:30 PM	589 590	8 16	9-Ball 9-Ball	1-2-3 3-4-5	\$10 \$20		657 658	16 8	9-Ball 9-Ball	4-5-6 4-5	\$20 \$50	9:30 PM	727 728	8 16	8-Ball 8-Ball	3-4 4-5	\$20 \$20
0.5011	591	8	8-Ball	4-5	\$20	10:30 AM	659	16	8-Ball	6	\$20	7.30 1 101	729	8	9-Ball	5	\$20
	592	8	8-Ball	7	\$50		660	8	8-Ball	4-5	\$20		730	8	8-Ball	3	\$20
7:00 PM	593	16	8-Ball	6-7	\$20	44.00	661	8	8-Ball	6-7	\$20	10:00 PM	731	16	9-Ball	6-7-8-9	\$20
	594 595	16 8	9-Ball 9-Ball	4 4-5-6	\$20 \$20	11:00 AM	662 663	16 16	9-Ball 9-Ball	6-7-8-9 3-4-5	\$20 \$20		732 733	16 8	8-Ball 9-Ball	5-6 3-4-5	\$20 \$20
	596	8	8-Ball	4-5	\$20		664	8	9-Ball	4-5	\$20		734	8	8-Ball	2-3	\$20
7:30 PM	597	16	8-Ball	6	\$20	11:30 AM	665		Ladies Only 8-Ball	2-3	\$20	10:30 PM	735	16	8-Ball	6-7	\$20
	598	8	9-Ball	5	\$20		666	8	8-Ball	4-5	\$20		736	8	9-Ball	3	\$20
8:00 PM	599 600	8 32	9-Ball 9-Ball Mixed	4-5 Limit 11	\$20 \$40	NOON	667 668	8 16	8-Ball 9-Ball	5 4-5-6	\$20 \$20	11:00 PM	737 738	8 16	8-Ball 9-Ball	4-5 7-8-9	\$20 \$50
0.001111			Scotch Doubles			INOON	669	16	9-Ball	6-7-8-9	\$20	11.001101	739	16	8-Ball	4-5	\$20
	601	8	8-Ball	4-5	\$20		670	8	8-Ball	2-3	\$20		740	8	9-Ball	1-2-3	\$20
8:30 PM	602 603	8 16	8-Ball 8-Ball	6-7 4	\$20 \$20	40 00 514	671	8	8-Ball	4-5	\$20	44 00 014	741	8	8-Ball	3-4	\$20
0.3011	604	8	9-Ball	7-8-9	\$20	12:30 PM	672 673	16 8	9-Ball 8-Ball	4 3-4	\$20 \$20	11:30 PM	742 743	16 8	8-Ball 9-Ball	5-6 3-4-5	\$20 \$20
	605	8	9-Ball	1-2-3	\$20		674	8	8-Ball	5-6	\$20		744		Ladies Only 8-Ball		\$20
9:00 PM	606	16	9-Ball	4-5-6	\$20	1:00 PM	675	32	9-Ball Mixed	Limit 11	\$40	MIDNIGHT	745	8	9-Ball	5-6	\$20
	607 608	16 8	8-Ball Ladies Only 8-Ball	3-4 5-6	\$20 \$20		/7/	0	Scotch Doubles	4.5	¢αΛ		746	8	8-Ball	4	\$20
	609	8	8-Ball	4-5	\$20		676 677	8 8	9-Ball 9-Ball	4-5 4-5-6	\$20 \$20		747	8	9-Ball	6-7-8-9	\$20
9:30 PM	610	16	8-Ball	5	\$20	1:30 PM	678	16	8-Ball	4-5	\$20	12:30 AM	748 749	8 8	8-Ball 9-Ball	4-5 4-5-6	\$20 \$20
	611	8	9-Ball	4-5	\$20		679	8	8-Ball	4	\$20	12.50 AW	750	8	8-Ball	3-4	\$20
10 00 DM	612	8	8-Ball	4-5	\$20		680	8	8-Ball	2-3	\$10		751	8	9-Ball	4-5	\$20
10:00 PM	613 614	16 16	8-Ball 9-Ball	5-6 6-7-8-9	\$20 \$20	2:00 PM	681 682	16	9-Ball 9-Ball	6 4-5	\$20		752	8	8-Ball	5-6	\$20
	615	8	8-Ball	4-5	\$20		683	16 8	9-Ball	4-5 1-2-3	\$20 \$20	1:00 AM	753 754	8 8	8-Ball 8-Ball	Any SL Any SL	\$20 \$20
	616	8	9-Ball	1-2-3	\$20	2:30 PM	684	16	8-Ball	4-5	\$50		755	8	o-ball 8-Ball	Any SL	\$20
10:30 PM	617	16	8-Ball	6-7	\$50		685	8	8-Ball	6	\$20		756	8	9-Ball	Any SL	\$20
	618 619	8 8	9-Ball	5-6 3	\$20 \$20	2 00 014	686	8	9-Ball	3-4-5	\$20		757	8	9-Ball	Any SL	\$20
11:00 PM	620	o 16	8-Ball 8-Ball	3 4-5	\$20 \$20	3:00 PM	687 688	16 16	8-Ball 9-Ball	5-6 4	\$20 \$20		758	8	9-Ball	Any SL	\$20
11.0011	621	16	9-Ball	3-4-5	\$20		689	8	9-Ball	7-8-9	\$20	THURSDA	AY, AL	JGUST	15		
	622	8	8-Ball	2-3	\$20		690	8	8-Ball	4-5	\$20						
44 20 014	623	8	9-Ball	4-5-6	\$20	3:30 PM	691	16	9-Ball	6-7-8-9	\$20	8:00 AM	759	16	8-Ball	4-5	\$20
11:30 PM	624 625	16 8	8-Ball 9-Ball	3-4 6-7-8-9	\$20 \$20		692 693	8 8	8-Ball	6-7 7	\$20		760	16 8	8-Ball	3-4 2-3	\$20
	626	8	8-Ball	6	\$20	4:00 PM	694	16	9-Ball 8-Ball	5-6	\$20 \$20		761 762	8	8-Ball 9-Ball	2-3 4-5	\$20 \$20
MIDNIGHT		8	8-Ball	4-5	\$20	1.0011	695	8	8-Ball	6-7	\$20	8:30 AM	763	16	9-Ball	4-5-6	\$20
	628	8	9-Ball	1-2-3	\$20		696	8	9-Ball	4-5	\$20		764	16	9-Ball	7-8-9	\$20
	629 630	8	8-Ball	6-7 3-4-5	\$20	4:30 PM	697	32	8-Ball Mixed Scotch Doubles	Limit 11	\$40		765	8	8-Ball	2-3	\$20
12:30 AM	631	8 8	9-Ball 8-Ball	5-4-5 5-6	\$20 \$20		698	8	9-Ball	1-2-3	\$10		766	8	8-Ball	6-7	\$20
12.007	632	8	9-Ball	6-7-8-9	\$20		699	8	8-Ball	5	\$20	9:00 AM	767	16	8-Ball	4-5	\$20
	633	8	8-Ball	4-5	\$20	5:00 PM	700	16	9-Ball	8-9	\$50		768	16	8-Ball	4	\$20
1.00 414	634	8	9-Ball	4-5-6	\$20		701 702	16 8	9-Ball 8-Ball	5 3-4	\$20 \$20		769	8	9-Ball 8-Ball	1-2-3 4-5	\$20
1:00 AM	635 636	8 8	8-Ball 8-Ball	Any SL Any SL	\$20 \$20		703	8	8-Ball	4-5	\$20	9:30 AM	770 771	8 32 9	o-baii 9-Ball Scotch Double:		\$20 \$40
	637	8	8-Ball	Any SL	\$20	6:00 PM	704	16	9-Ball	4-5-6	\$20	7.50 AIVI	772	8	8-Ball	5-6	\$20
	638	8	9-Ball	Any SL	\$20		705	16	9-Ball	6-7-8-9	\$20		773	8	9-Ball	3-4-5	\$20
	639	8	9-Ball	Any SL	\$20		706 707	8	8-Ball 9-Ball	5-6	\$20	10:00 AM	774	16	9-Ball	6-7-8-9	\$20
	640	8	9-Ball	Any SL	\$20	6:30 PM	707	8 16	9-Ball	4-5 3-4-5	\$20 \$20		775	16	8-Ball	4-5	\$20
WEDNES	DAY, A	UGUS	ST 14			0.001111	709	8	8-Ball	4-5	\$20		776	8	9-Ball	5	\$20
8:00 AM	641	16	8-Ball	4-5	\$20		710	8	9-Ball	1-2-3	\$20	10:30 AM	777	16	9-Ball	8-9	\$50
O.UU AIVI	642	16	o-dall 8-Ball	4-5 6-7	\$20	7:00 PM	711	16	8-Ball	5-6	\$20		778	8	8-Ball	3-4	\$20
	643	8	8-Ball	2-3	\$20		712 713	16 8	9-Ball 8-Ball	6-7-8-9 4-5	\$20 \$20	11:00 AM	779 780	8 16	8-Ball Ladies Only 9-Ball	6-7 4-5-6	\$20 \$20
0.00	644	8	9-Ball	3-4-5	\$20		714	8	9-Ball	1-2-3	\$20	11.00 AW	781	16	8-Ball	4-5-6 4-5	\$20 \$20
8:30 AM	645	16	9-Ball	4-5-6	\$20	7:30 PM	715	16	8-Ball	6-7	\$50		782	8	9-Ball	6-7-8-9	\$20
	646 647	16 8	8-Ball 9-Ball	5-6 1-2-3	\$20 \$20		716	8	9-Ball	3-4-5	\$20	11:30 AM	783	16	8-Ball	5	\$20
	648	8	8-Ball	4-5	\$20	8:00 PM	717 718	8 32	8-Ball 9-Ball Scotch Doubles	5-6 s Limit 13	\$20 \$20		784	8	8-Ball	2-3	\$10
9:00 AM	649	16	8-Ball	6-7	\$20	0.00 110	716 719	8	9-ball Scolon Doubles 9-Ball	4-5	\$20 \$20		785	8	9-Ball	4	\$20
	650 651	16 8	9-Ball 9-Ball	4-5-6 7-8-9	\$20 \$20		720	8	8-Ball	3	\$20	NOON	786	16	9-Ball	4-5-6	\$20
	652	8	9-Ball 8-Ball	7-8-9 3-4	\$20 \$20	8:30 PM	721	16	8-Ball	4-5	\$20		787	16	9-Ball	8-9	\$20
9:30 AM	653		8-Ball Scotch Doubles		\$40		722	8	9-Ball	6-7-8-9	\$20		788 700	8	8-Ball	3-4	\$20
							723	8	8-Ball	2	\$20		789	8	9-Ball	4-5-6	\$20

T!	Frank F		Farment (N.:11 11	F	Time	Frank .	F	. F C		r		I IVI a			cuu i	
Time		ntrants		Skill Level	Fee			Entrants		kill Level	Fee	Time	Event Er			Skill Level	Fee
12:30 PM		16	8-Ball	5-6	\$20	10:30 PM	853	16	8-Ball	3-4	\$20	2:00 PM	918	16	9-Ball	6-7-8-9	\$20
	791	8	8-Ball	4-5	\$20		854	8	8-Ball	3	\$20	2:30 PM	919 920	8 16	8-Ball 9-Ball	2-3 3-4-5	\$10 \$20
1:00 PM	792 793	8 32	9-Ball 8-Ball Mixed	4-5-6	\$20	11:00 PM	855 856	8 16	9-Ball	1-2-3 6-7-8-9	\$20 \$20	2.30 PW	920 921	8	9-Ball	3-4-3 4	\$20 \$20
1.00 PW	793	32	Scotch Doubles	Limit 9	\$40	11.00 PW	857	16	9-Ball 8-Ball	0-7-0-9 4-5	\$20 \$20		922	8	9-Ball	4-5	\$20
	794	8	9-Ball	6	\$20		858	8	9-Ball	4-5 3-4-5	\$20 \$20	3:00 PM	923	16	8-Ball	5-6	\$20
	795	8	8-Ball	7	\$50		859	8	8-Ball	6-7	\$20		924	16	8-Ball	4	\$20
1:30 PM	796	16	8-Ball	3-4	\$20	11:30 PM	860	16	8-Ball	5-6	\$20		925	8	9-Ball	8-9	\$50
	797	8	8-Ball	4-5	\$50		861	8	8-Ball	2-3	\$20	3:30 PM	926	8 16	9-Ball 9-Ball	4-5-6 6-7-8-9	\$20 \$20
	798	8	9-Ball	4-5-6	\$20		862	8	9-Ball	4-5	\$20	3.30 PIVI	927 928	8	9-Dall 8-Ball	3-4	\$20 \$20
2:00 PM	799	16	9-Ball	6-7-8-9	\$20	MIDNIGHT	863	8	9-Ball	6-7-8-9	\$20		929	8	9-Ball	3-4-5	\$20
	800	16	8-Ball	6	\$20		864	8	8-Ball	4-5	\$20	4:00 PM	930	16	8-Ball	4-5	\$20
0.00.014	801	8	8-Ball	5	\$20		865	8	8-Ball	5-6	\$20		931	8	8-Ball	5	\$20
2:30 PM	802	16	8-Ball	5-6	\$50		866	8	9-Ball	4	\$20		932	8	8-Ball	4-5	\$20
	803 804	8 8	9-Ball 9-Ball	1-2-3 4-5	\$10 \$20	12:30 AM	867	8	9-Ball	3	\$20	4:30 PM	933		8-Ball Scotch Doubl		\$40
3:00 PM	804 805	8 16	9-Ball	4-5 3-4-5	\$20 \$20		868	8	8-Ball	6-7	\$20		934 935	8 8	8-Ball 9-Ball	5-6 4-5-6	\$20 \$20
3.00 F WI	806	16	8-Ball	4-5	\$20		869	8	9-Ball	4-5-6	\$20	5:00 PM	936	16	8-Ball	4-3-0 4-5	\$20 \$20
	807	8	8-Ball	3-4	\$20	1:00 AM	870 871	8 8	8-Ball 8-Ball	4-5 Any SL	\$20 \$20	3.0011	937	16	9-Ball	4	\$20
	808	8	8-Ball	2-3	\$20	1.00 AIVI	872	8	8-Ball	Any SL	\$20		938	8	8-Ball	3-4	\$20
3:30 PM	809	16	8-Ball	6-7	\$20		873	8	8-Ball	Any SL	\$20		939	8	Ladies Only 8-Ba	ll 2-3	\$20
	810	8	9-Ball	4-5-6	\$20		874	8	9-Ball	Any SL	\$20	6:00 PM	940	16	8-Ball	5-6	\$20
	811	8	8-Ball	4-5	\$20		875	8	9-Ball	Any SL	\$20		941	16	9-Ball	4-5-6	\$20
4:00 PM	812	16	9-Ball	6	\$20		876	8	9-Ball	Any SL	\$20		942 943	8 8	9-Ball 9-Ball	1-2-3 3-4-5	\$10 \$20
	813	8	8-Ball	2-3	\$20	- FDID AV	41101	ICT 4/				6:30 PM	944	16	8-Ball	4-5	\$20
	814	8	8-Ball	5-6	\$20	FRIDAY,	AUGU	JSI 16				0.001111	945	8	8-Ball	7	\$50
4:30 PM	815	32	9-Ball Mixed	Limit 11	\$40	8:00 AM	877	16	8-Ball	4-5	\$20		946	8	8-Ball	6-7	\$20
	816	8	Open Doubles 8-Ball	6-7	\$20		878	16	8-Ball	6-7	\$20	7:00 PM	947	16	9-Ball	7	\$20
	817	8	8-Ball	5-6	\$20		879	8	8-Ball	2-3	\$20		948	16	9-Ball	4-5-6	\$20
5:00 PM	818	16	9-Ball	3-4-5	\$20		880	8	9-Ball	1-2-3	\$20		949	8	8-Ball	4-5	\$20
0.001	819	16	9-Ball	6-7-8-9	\$20	8:30 AM	881	16	9-Ball	4-5-6	\$20	7:30 PM	950 951	8 16	8-Ball 8-Ball	6 4-5	\$20 \$20
	820	8	9-Ball	3-4-5	\$20		882 883	16 8	9-Ball 9-Ball	7-8-9 3-4-5	\$50 \$20	7.5011	952	8	9-Ball	4-5	\$20
	821	8	8-Ball	6-7	\$20		884	8	8-Ball	4-5	\$20		953	8	9-Ball	6-7-8-9	\$20
6:00 PM	822	16	9-Ball	5	\$20	9:00 AM	885	16	8-Ball	3	\$20	8:00 PM	954	32	8-Ball Open	Limit 13	\$40
	823	16	8-Ball	6	\$20		886	16	9-Ball	4-5-6	\$20		955	8	Doublės 8-Ball	3	\$20
	824	8	8-Ball	4-5	\$20		887	8	9-Ball	5	\$20		956	8	8-Ball	6	\$20
	825	8	8-Ball	3-4	\$20		888	8	8-Ball	4-5	\$20	8:30 PM	957	16	9-Ball	7-8-9	\$20
6:30 PM	826	16	9-Ball	4-5	\$20	9:30 AM	889	32	8-Ball Mixed Open Doubles	Limit 9	\$40		958	8	9-Ball	1-2-3	\$20
	827	8	8-Ball	4	\$20		890	8	8-Ball	7	\$20		959	8	8-Ball	4-5	\$20
7.00 DM	828	8	9-Ball	4-5-6	\$20		891	8	9-Ball	4-5	\$20	9:00 PM	960	16	9-Ball	4-5	\$20
7:00 PM	829 830	16 16	8-Ball 8-Ball	6-7 5-6	\$50 \$20	10:00 AM	892	16	9-Ball	6-7-8-9	\$20		961	16	8-Ball	6-7	\$50
	831		Ladies Only 8-Bal		\$20		893	16	Ladies Only 9-Ball		\$20		962 963	8 8	9-Ball 8-Ball	6-7-8-9 5-6	\$20 \$20
	832	8	9-Ball	1-2-3	\$20	10.20 444	894	8	8-Ball 8-Ball	2-3	\$20	9:30 PM	964	16	8-Ball	4-5	\$20
7:30 PM	833	16	9-Ball	4-5-6	\$20	10:30 AM	895 896	16 8	o-dall 8-Ball	4-5 4	\$20 \$20		965	8	8-Ball	6-7	\$20
	834	8	9-Ball	6-7-8-9	\$20		897	8	9-Ball	4-5-6	\$20		966	8	9-Ball	8-9	\$20
	835	8	8-Ball	4-5	\$20	11:00 AM	898	16	8-Ball	6-7	\$20	10:00 PM		16	8-Ball	4-5	\$20
8:00 PM	836	32 8	B-Ball Scotch Double	es Limit 13	\$40		899	16	8-Ball	4-5	\$20		968	16	9-Ball	3-4-5	\$20
	837	8	8-Ball	5-6	\$20		900	8	9-Ball	7-8-9	\$20		969 970	8 8	8-Ball 9-Ball	5-6 5	\$20 \$20
	838	8	8-Ball	3-4	\$20	11:30 AM	901	16	8-Ball	5-6	\$20	10:30 PM		16	8-Ball	6	\$20
8:30 PM	839	16	9-Ball	4-5-6	\$20		902 903	8 8	8-Ball 9-Ball	6-7	\$20	10.3011	972	8	8-Ball	4	\$20
	840	8	9-Ball	6-7-8-9	\$20	NOON	903	o 16	9-Dall 8-Ball	6 5-6	\$20 \$20		973	8	8-Ball	5-6	\$20
	841	8	8-Ball	2-3	\$20	NOON	905	16	9-Ball	6-7-8-9	\$20	11:00 PM	974	8	9-Ball	4-5	\$20
9:00 PM	842	16	9-Ball	5-6	\$20		906	8	9-Ball	4-5	\$20		975	8	8-Ball	6-7	\$20
	843	16	8-Ball	7	\$20		907	8	8-Ball	4-5	\$20		976	8	9-Ball	3-4-5	\$20
	844	8 8	9-Ball	3-4-5	\$20	12:30 PM	908	16	8-Ball	3-4	\$20	11.20 DM	977 978	8 8	8-Ball	3 Any CI	\$20
9:30 PM	845 846	8 16	8-Ball 8-Ball	3-4 4-5	\$20 \$20		909	8	Ladies Only 8-Ball		\$20	11:30 PM	978 979	8	8-Ball 8-Ball	Any SL Any SL	\$20 \$20
7.JU FIVI	847	8	8-Ball	5-6	\$20 \$20	1:00 PM	910 911	8 32	8-Ball 9-Ball Scotch Doubles	5 r Limit 0	\$20 \$40		980	8	8-Ball	Any SL	\$20
	848	8	9-Ball	1-2-3	\$20	1.00 PW	911	32 8	9-Ball Scotch Doubles	4-5-6	\$40 \$20		981	8	8-Ball	Any SL	\$20
10:00 PM		16	9-Ball	4-5	\$20		913	8	9-Ball	6	\$20	MIDNIGHT	982	8	9-Ball	Any SL	\$20
	850	16	8-Ball	6-7	\$20	1:30 PM	914	16	8-Ball	4-5	\$20		983	8	9-Ball	Any SL	\$20
	851	8	9-Ball	5-6	\$20		915	8	9-Ball	7-8-9	\$20		984	8	9-Ball	Any SL	\$20
	852	8	Ladies Only 8-Bal		\$20		916	8	9-Ball	4-5-6	\$20		985	8	9-Ball	Any SL	\$20
						2:00 PM	917	16	8-Ball	5-6	\$20						

Meet "The Black Widow" Jeanette Lee

Appearances/Autographs Location: Pro Exhibition Room

Thursday, Aug. 8 1 PM - 4 PM 6 PM - 10 PM Friday, Aug. 9 1 PM - 5 PM 7 PM - 11 PM Saturday, Aug. 10 12 PM - 4 PM 7 PM - 10 PM Sunday, Aug. 11 2 PM - 6 PM 8 PM - 11 PM Monday, Aug. 12 12 PM - 4 PM 7 PM - 10 PM Tuesday, Aug. 13 12 PM - 4 PM 7 PM - 10 PM Wednesday, Aug. 14 5 PM - 10 PM Thursday, Aug. 15 1 PM - 6 PM

Lessons Available Contact

jeanette@blackwidowbilliards.com



Tom "Dr. Cue" Rossman

Dr. Cue Exhibition Times

Location: Pro Exhibition Room (unless otherwise indicated)

Thursday, Aug. 8 11 AM - 12 PM Friday, Aug. 9 11:30 AM - 12:30 PM 5:30 PM - 6:30 PM Saturday, Aug. 10 10:30 AM - 11:30 AM Sunday, Aug. 11

12 PM - 1 PM 6:30 PM - 7:30 PM **Monday, Aug. 12**

5 PM - 6 PM

Tuesday, Aug. 13 2 PM - 3 PM

PoolDawg Championship Arena

5 PM - 6 PM

Wednesday, Aug. 14 11 AM - 12 PM Thursday, Aug. 15

11:30 AM - 12:30 PM 7 PM- 8 PM

Friday, Aug. 16 12 PM - 2 PM Saturday, Aug. 17

1 PM - 2 PM

PoolDawg Championship Arena

Private Lessons Available

Cost is \$100 (total) per 2-hour session (6 person max). Contact Tom or Marty Rossman at drcue@artisticpool.org, 765-760-7665 or visit them in the Pro Exhibition Room or Paradise Event Center Foyer to schedule an appointment or for more info.

Dr. Cue Artistic Pool Championship Shootout



Location: Paradise Event Center Foyer

- \$5 entry fee per preliminary round.
- Players may enter as many times as they like.
- \$300 guaranteed 1st Place prize!
- For more information, speak with Tom or Marty Rossman in the Pro Exhibition Room or Paradise Event Center Foyer.

Preliminaries
Thursday, Aug. 8
2 PM - 4 PM
7 PM - 9 PM

Friday, Aug. 9 2 PM - 4 PM

Saturday, Aug. 10 2 PM - 4 PM

Sunday, Aug. 11 3 PM - 5 PM

Monday, Aug. 12 11 AM - 1 PM

Tuesday, Aug. 13 7 PM - 9 PM

Wednesday, Aug. 14 5 PM – 8 PM

Finals **Thursday, Aug. 15**1 PM - 6 PM

All dates and times subject to change.



Florian "Venom" Kohler

Saturday, Aug. 10

5 PM - 6:30 PM Pro Exhibition Room

Monday, Aug. 12

8 PM – 11 PM Pool Party

Wednesday, Aug. 14

2 PM – 3:30 PM Pro Exhibition Room

27



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Sportsmanship...

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APA Leagues are about the excitement of competition, but more importantly, they're about fun. We want all of our members who compete in our Championship events to have the experience of a lifetime. An important ingredient in that experience is good sportsmanship among our members. Sportsmanship is the key to the success of weekly APA League play and APA Championship Tournaments.

We realize the level of competition you experience in Vegas will be unlike that in which you may have experienced before. But please don't let your competitive fire overshadow the level of sportsmanship you express to your opponent.



2018 9-Ball Sportsmanship Winners:
Anigons of Osaka, Japan
Front Row (L to R): Kayo Yonezawa, Kana Shinohara, Saki Matsuda,
Hiroki Matsuda; Back Row (L to R): Yoshiteru Yonezawa, Iwao
Setoyama, Takaak Yukimoto, Daiji Miyashita

Be sure to introduce yourself to your opponent, provide your ID, shake their hand and wish them luck before a match. If your opponent makes a great shot, don't be shy about telling them so. More importantly, if your opponent makes a bad shot or a mistake during the match, don't openly celebrate their misfortune.

An easy way to exhibit good sportsmanship is by simply putting yourself in your opponent's position. If you were to scratch, or sink the 8-ball out-of-turn, how would you feel if your opponent cheered or clapped? A more appropriate response might be, "Tough break," or simply saying nothing at all. Win or lose, thank your opponent after the match and, once again, shake their hand.

Remember that everyone who qualifies to compete in an APA Championship is already a winner and a champion, so be sure to treat them as such!

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702-388-4000

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702-791-9024

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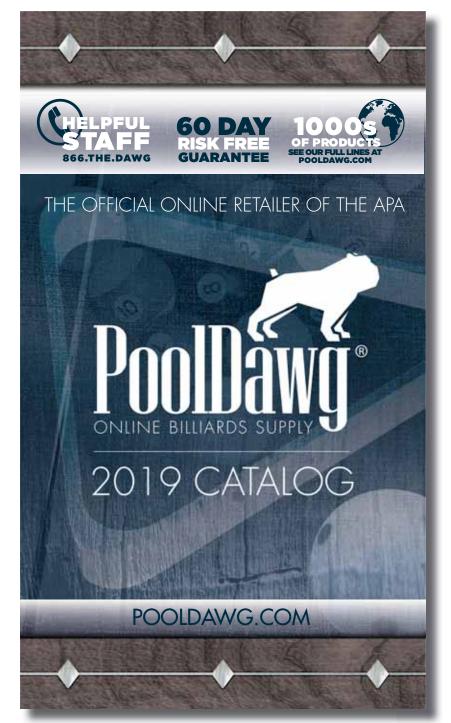
SPORTSMANSHIP AWARD NOMINATION

Check one:	8-Ball World Championship	9-Ball World Championship
	Jack & Jill Doubles Championship	Ladies 8-Ball Championship
	Masters Championship	Team Captains Championship
I want to nominate:	(DDIN	NT TEAM NAME)
Please state why you		xes below that apply and/or write your reason(s)
under the Comments		2010.1 200.1
[A great attitude	
[Friendly and courteous	
[Great overall sportsmanship	
	Cheered for opposing team	
	Reminded opponent to mark the pocket v	vhen shooting the 8-ball
Ī	Team members presented proper ID before	re being asked
Ī	Opponent announced defensive shots bef	ore making them
Ī	Congratulated winning team upon losing	the match
_	_	
Comments:		
Team nominated by	: (Check one)	
	· ,	
Team	Captain/Player Referee APA Sta	off Other:
Print your name he	re:	
Print your team nar	ne here:	

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